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Subject: Invisible glitch in tunnels

Posted by [ChewML](#) on Tue, 27 Jan 2009 14:37:33 GMT

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Do you know what I am talking bout, where you are in the tunnels and the enemy goes invisible but you can still see a target box?

Happens on volcano when coming from Nod PP to GDI PP (on the GDI side). On City I am not sure if it is just in a certain tunnel.

I don't remember reading anything about this yet.

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Subject: Re: Invisible glitch in tunnels

Posted by [ErroR](#) on Tue, 27 Jan 2009 15:01:40 GMT

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actually,

<http://www.renegadeforums.com/index.php?t=msg&th=29919&start=0&rid=23758>

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