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Subject: Quick Question, HUD health bar  
Posted by [Altzan](#) on Fri, 23 Jan 2009 15:31:14 GMT  
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Anyone know how to edit the health bars in Renegade? (The ones that appear when you aim at a building, vehicle, character, etc.)

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Subject: Re: Quick Question, HUD health bar  
Posted by [Omar007](#) on Fri, 23 Jan 2009 16:17:02 GMT  
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That is included in the HUD texture. I believe it is hud\_main.dds

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Subject: Re: Quick Question, HUD health bar  
Posted by [Altzan](#) on Fri, 23 Jan 2009 21:33:47 GMT  
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Oh no, not HUD editing

Thanks for the info

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Subject: Re: Quick Question, HUD health bar  
Posted by [Chuck Norris](#) on Sat, 24 Jan 2009 21:25:10 GMT  
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I wish there was a way to increase or scale the health bars with resolution, because as it is now, at higher resolutions, the text covers a good deal of the bar, and the bar is so small on screen, it's hard to use. All you can do is shrink the text, which then makes that hard to see.

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