
Subject: [SkinPack] GDI + NOD Red Ripple Effect
Posted by [Altzan](#) on Mon, 19 Jan 2009 05:49:33 GMT
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Here's something I whipped up for fun.
Perhaps somebody might like to use it.

File Attachments

1) [ccren-20090118-234249.png](#), downloaded 700 times



2) [ccren-20090118-234612.png](#), downloaded 698 times



- 3) [GDIRR.rar](#), downloaded 168 times
- 4) [NODRR.rar](#), downloaded 153 times

Subject: Re: [SkinPack] GDI + NOD Red Ripple Effect
Posted by [ErroR](#) on Mon, 19 Jan 2009 08:25:07 GMT
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it's nice, but it's just plain dark red.

Subject: Re: [SkinPack] GDI + NOD Red Ripple Effect
Posted by [Altzan](#) on Mon, 19 Jan 2009 16:50:32 GMT
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ErroR wrote on Mon, 19 January 2009 02:25it's nice, but it's just plain dark red.

Yeah, it's just a simple texture overlay.

I'm not a good enough skinner to try anything fancier at the moment.

Subject: Re: [SkinPack] GDI + NOD Red Ripple Effect

Posted by [ErroR](#) on Mon, 19 Jan 2009 17:23:54 GMT

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Altzan wrote on Mon, 19 January 2009 18:50ErroR wrote on Mon, 19 January 2009 02:25it's nice, but it's just plain dark red.

Yeah, it's just a simple texture overlay.

I'm not a good enough skinner to try anything fancier at the moment.

well the icy vechs were cool, i use them now.. but these are red.. all is red, i mean even the headlights, but maybe it's just me.. don't like red

Subject: Re: [SkinPack] GDI + NOD Red Ripple Effect

Posted by [LiL KiLLa](#) on Mon, 19 Jan 2009 18:01:45 GMT

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i love it... it rocks

Subject: Re: [SkinPack] GDI + NOD Red Ripple Effect

Posted by [Altzan](#) on Tue, 20 Jan 2009 01:25:16 GMT

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PLEASE, if anyone has some ideas for an overlay, PM me! I like doing this (it's easy and looks good) but I don't have any good ideas.
