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Subject: Nuke cloud

Posted by [Spyder](#) on Sat, 17 Jan 2009 07:53:27 GMT

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Hey guys,

I know it's possible to reskin the nuke cloud, but I want something more. Is it possible to create a new animation (read emitter) so it will look like some sort of ion cannon explosion?

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Subject: Re: Nuke cloud

Posted by [Di3HardNL](#) on Sat, 17 Jan 2009 12:06:55 GMT

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yes thats possible open the w3d file for the nuke explosion and simply add some boxes and rename them as your emitters and apply the right w3d settings.

Then just play around with the emitter in w3dviewer untill you get what you want

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Subject: Re: Nuke cloud

Posted by [Spyder](#) on Sat, 17 Jan 2009 12:08:27 GMT

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Ok thanks mate

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