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Subject: Bone Names

Posted by [BlueThen](#) on Thu, 01 Jan 2009 19:51:42 GMT

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How would I figure out the all bone names for a character (or for any object)? I need to know how for Commands->Attach\_To\_Object\_Bone

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Subject: Re: Bone Names

Posted by [ErroR](#) on Thu, 01 Jan 2009 20:33:58 GMT

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try looking in renegade public tools folder>How to>Characters>Male/female.gmax

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