Subject: [skin]New Reborn Weapon skins
Posted by Vancer2 on Tue, 23 Dec 2008 19:00:05 GMT

these are the shotgun skins and the flamer i made from extracting reborn files With help from Di3hard =D
removed first photo Becuase i had the Nudy tv in bar >.>

FeedBack would also help me.

Nothing new had to relink images

File Attachments
1) RebornFlamer.rar, downloaded 296 times
2) RebornShotgunskin.rar, downloaded 368 times
3) ScreenShot07.png, downloaded 503 times

Subject: Re: New Reborn Weapon skins
Posted by Di3HardNL on Tue, 23 Dec 2008 19:08:14 GMT
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Good to see you succeeded

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Tue, 23 Dec 2008 19:16:11 GMT
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lol funny reticle

---

and really nice work
I´ll use both reborn weapons now thx!

[If you want extract all reborn weapons to the
renegade weapons and release them in one pack..
just a idea]

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Tue, 23 Dec 2008 19:19:24 GMT
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Cant Forum limits the Size of Files
NEXT UP
Hawkeye sniper,
500, Sniper
Chem spray
and Tiberium Auto Rifle

Subject: Re: New Reborn Weapon skins
Posted by samous on Tue, 23 Dec 2008 19:20:55 GMT
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http://rapidshare.de/
post here.

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Tue, 23 Dec 2008 19:21:27 GMT
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I got the C4 skins but they too large ill upload them to Rapidshare

---

Subject: Re: New Reborn Weapon skins
Posted by samous on Tue, 23 Dec 2008 19:22:34 GMT
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Vancer2 wrote on Tue, 23 December 2008 11:21I got the C4 skins but they too large ill upload
them to Rapidshare

good, i really whant the C4 skins, they are good.

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Tue, 23 Dec 2008 19:23:19 GMT
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http://rapidshare.de/files/41198605/Rebornc4.rar.html

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Tue, 23 Dec 2008 19:40:49 GMT
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add the pic of the reborn flamethrower to the topic begin

huh?

Subject: Re: New Reborn Weapon skins
Posted by ErroR on Tue, 23 Dec 2008 19:56:31 GMT
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I just wanted to convert the shotgun for me.. guess I don't have to.

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Tue, 23 Dec 2008 20:18:30 GMT
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OK HERE THEY ARE THE

500 sniper
Hawkeye sniper rifle
and the lagthrower xD (aka flamerthrower it doesnt really lag, it did in reborn)
oops i forgot to take chemspray picture xD
edited chempspray file it was missing sum shit

If anyone can fix the hand positions on the ChemSpray please feel free to do so. ASk before
uploading anywhere else :\

oh ya if anyone knows how the make shotgun eject the shotgun shell i provided in the .rar please
tell me

File Attachments
1) Reborn500snipe.rar, downloaded 278 times

```
2) HawkeyeRifle.rar, downloaded 312 times
3) RebornChemspray.rar, downloaded 260 times
```

Subject: Re: New Reborn Weapon skins
Posted by slosha on Tue, 23 Dec 2008 20:38:20 GMT
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i downloaded those last 3.. i'll try them out when i get back from work

---

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Tue, 23 Dec 2008 20:40:07 GMT
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Ok Tell me what you think ^.^

Subject: Re: New Reborn Weapon skins
Posted by y2knemo69 on Tue, 23 Dec 2008 20:47:07 GMT
View Forum Message <> Reply to Message

hawkeye is pretty sweet i got it now thnx

Subject: Re: New Reborn Weapon skins
Posted by DutchNeon on Tue, 23 Dec 2008 21:07:49 GMT
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Please credit Renardin and/or his mod, when releasing his/their stuff. They worked on the models/textures, and a credit to them would be good.

Just so that they won't stop releasing Betas to the public, and that they just see us as 'thieves' (and with us, I mean the public)

Next to that, looks good! Try getting HUD icons too, and maybe modified PT icons with the new weapons

---

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Tue, 23 Dec 2008 21:20:32 GMT
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holy shit nice work

---

make more stuff <33

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Tue, 23 Dec 2008 22:18:58 GMT
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Next is the NoD rifle skin and the Tiberium rifle skin

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Tue, 23 Dec 2008 22:20:11 GMT
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cool <33

can you also add the hud icons for the weapons!?

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Tue, 23 Dec 2008 22:23:16 GMT
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I dont know how to make hud icons and stuff like that :\

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Tue, 23 Dec 2008 22:26:05 GMT
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ask Di3Hand.. he will explain it you in few sentences...

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 00:56:57 GMT
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Why cant i make the ROcket launcher
everytime i try and test it Renegade Crashes? wtf
I also made the Nod Automatic Rifle but I changed the nodr.w3d to rifl.w3d help me D:

Subject: Re: New Reborn Weapon skins
Posted by mrÃ£Ã§Ä·z on Wed, 24 Dec 2008 01:22:29 GMT
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its w_rifl.W3D, not rifl.W3D

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 01:23:16 GMT
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Ok I tried Editing the Rocket launcher and i got this wtf did i do wrong :\

oh yeah dont dextract the rifle files they will crash ur renegade they are there to help me solve a problem D: They were all originaly named with nodr.w3d but i changed them to rifl_w3d

File Attachments
1) NodRifle.rar, downloaded 205 times

Subject: Re: New Reborn Weapon skins
Posted by GEORGE ZIMMER on Wed, 24 Dec 2008 01:24:52 GMT
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First person hand positions are different. You'd need to probably edit the model or something.

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 01:26:23 GMT
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??? I dont know how i just extracted from Reborn always.dat and did some renaming thats all

but in the mean time have fun with the "oh so cool GDI reborn Rifle :D"

File Attachments
1) GDIRIFLE.rar, downloaded 264 times

Subject: Re: New Reborn Weapon skins
Posted by ErroR on Wed, 24 Dec 2008 09:28:58 GMT
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Here's the nod rifle (don't rename the .dds the model uses the reborn .dds name) and renaming the weapons won't change anything because u have to "rename the files from the inside" aka hex edit.. did u notice that the name inside w3d viewer remained the same?

---

will do the gdi rifle now.. but keep in mind that u can use only 1 rifle for both teams.. unless u have a mod and custom objects ddb
EDIT: Oh wait the gdi one works

```
File Attachments
1) Nod Rifle.rar, downloaded 192 times
```

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 14:27:11 GMT
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I alrdy did the GDI Rifle But thx But does the nod rifle have the reload animations????

Subject: Re: New Reborn Weapon skins
Posted by ErroR on Wed, 24 Dec 2008 15:18:41 GMT
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it does if it has the f_ha and f_ga (i think only the ga is needed) and it still hold the rifle a bit different

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 16:27:35 GMT
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Now to try and get that rocket launcher fixed :\ Ill upload ss of what it looks like now :\

Subject: Re: New Reborn Weapon skins
Posted by DeathC200 on Wed, 24 Dec 2008 16:38:59 GMT
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download complete well use them in the near feature

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Wed, 24 Dec 2008 17:02:20 GMT
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you could add the reborn repairgun

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 17:13:44 GMT
View Forum Message <> Reply to Message

fixed it

Subject: Re: New Reborn Weapon skins
Posted by R315r4z0r on Wed, 24 Dec 2008 18:35:39 GMT
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The problem you are having porting the Rocket/Missile launchers is simple.

In Renegade, the Rocket launcher is hip mounted, however in Reborn both the Rocket Launcher and Missile launcher is shoulder mounted.

The weapon positions are different as well as the hand positions, that's why you are getting those errors when you transfer it to Renegade. The reason why you didn't get similar problems with the other weapons is because the weapons you ported from Reborn into Renegade use the same hand positions in both games.

You have to edit the hand position models in first person as well as the weapon's position in level edit in order to get it to work. However, I've never attempted to do so, so I don't know how to do it.

Subject: Re: New Reborn Weapon skins
Posted by ErroR on Wed, 24 Dec 2008 18:52:54 GMT
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Killaaaaa wrote on Wed, 24 December 2008 19:02you could add the reborn repairgun repair arm. cuz gun sux   jk

---

Subject: Re: New Reborn Weapon skins
Posted by R315r4z0r on Wed, 24 Dec 2008 18:55:47 GMT
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The Repair arm would have the same issues he is having with the Rocket/Missile launchers because it uses a new custom hand position.

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 20:48:14 GMT
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how mny frames does the rocket reload time take?

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 21:02:00 GMT
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nevermind i cant do it Someone else can model the hands its just pissing me off cus the tutorial at renhelp dont help shit

---

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Wed, 24 Dec 2008 21:07:35 GMT
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yehh let the arms make another rebornweapons

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 21:09:42 GMT
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heres the rocket files if you want to edit it
btw ill guess ill go make the chem spy rifle and pistols

File Attachments
1) Rocket.rar, downloaded 199 times

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Wed, 24 Dec 2008 22:19:05 GMT
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Rocket skin is open to fixing becuase i have no knoledge of how to make reload animations or editing of Hand positions

---

Subject: Re: New Reborn Weapon skins
Posted by ErroR on Thu, 25 Dec 2008 10:43:48 GMT
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since ur releasing reborn stuff.. here's the gdi beacon

File Attachments
1) Reborn Gdi Beacon.rar, downloaded 167 times

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Sat, 27 Dec 2008 06:26:53 GMT
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bump

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Sun, 28 Dec 2008 19:37:43 GMT
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OK heres the Chameleon sniper rifle
sorry ill upload ss later

```
File Attachments
1) chamSniper.rar, downloaded 144 times
```

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Sun, 28 Dec 2008 19:43:23 GMT
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lol? who asked for a cham sniper rifle o.O

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Sun, 28 Dec 2008 20:15:01 GMT
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I said i was making it earlier. Read the posts -.-

Subject: Re: New Reborn Weapon skins
Posted by LiL KiLLa on Sun, 28 Dec 2008 20:17:58 GMT
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lol sorry

can you make the pistl and repairgun?

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Sun, 28 Dec 2008 21:33:17 GMT
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bah Cham sniper doesnt work, Do i need to rename sum files or sumthing :\

Subject: Re: New Reborn Weapon skins
Posted by ErroR on Mon, 29 Dec 2008 10:23:06 GMT
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Vancer2 wrote on Sun, 28 December 2008 23:33bah Cham sniper doesnt work, Do i need to rename sum files or sumthing :\
and that's where i come in! post it when it's finished
EDIT: here it is, didn't test it the hand positions might be screwed up.

File Attachments
1) cham.rar, downloaded 142 times

Subject: Re: New Reborn Weapon skins
Posted by slosha on Mon, 29 Dec 2008 19:30:48 GMT
View Forum Message <> Reply to Message

the rifle skin is ugly lol

Subject: Re: New Reborn Weapon skins
Posted by slosha on Mon, 29 Dec 2008 19:33:35 GMT
View Forum Message <> Reply to Message

ErroR wrote on Mon, 29 December 2008 04:23Vancer2 wrote on Sun, 28 December 2008 23:33bah Cham sniper doesnt work, Do i need to rename sum files or sumthing :\
and that's where i come in! post it when it's finished
EDIT: here it is, didn't test it the hand positions might be screwed up.

def tryin it out wen i get home from work

Subject: Re: New Reborn Weapon skins
Posted by pawky on Tue, 30 Dec 2008 01:44:12 GMT
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Thanks for that shotgun skin! It's excellent considering what a ugly crap shotgun Ren has by default...!

Subject: Re: New Reborn Weapon skins
Posted by ErroR on Tue, 30 Dec 2008 10:33:13 GMT
View Forum Message <> Reply to Message

TANKY wrote on Tue, 30 December 2008 03:44Thanks for that shotgun skin! It's excellent considering what a ugly crap shotgun Ren has by default...!

the w_ form f_gm looks sexy

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Tue, 30 Dec 2008 17:46:22 GMT
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I still wish i could make the shotgun eject the shotshell that comes with the Shotgun skin i made. If anyone knows how feel free to tell us how to do it

---

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Sat, 03 Jan 2009 05:36:26 GMT
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i could use sum help

Subject: Re: New Reborn Weapon skins
Posted by Spyder on Tue, 06 Jan 2009 14:17:32 GMT
View Forum Message <> Reply to Message

Can someone please reupload the Proxy C4 model/skins, rapidshit link is screwed...

Subject: Re: New Reborn Weapon skins
Posted by Vancer2 on Thu, 29 Jan 2009 00:26:41 GMT
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bumpoy IM BACK

Subject: Re: [skin]New Reborn Weapon skins
Posted by slosha on Thu, 29 Jan 2009 01:32:40 GMT
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man, a lot of those reborn skins are ugly tbh.. what i'd like to see is some more cod4 weapons

---

Subject: Re: [skin]New Reborn Weapon skins
Posted by IAmFenix on Thu, 29 Jan 2009 16:21:29 GMT
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Vancer2 wrote on Tue, 23 December 2008 13:00

---

these are the shotgun skins and the flamer i made from extracting reborn files With help from Di3hard =D
removed first photo Becuase i had the Nudy tv in bar >.>

FeedBack would also help me.
Change the remote C4, can be used as advantage.
Use NOD's, it's smaller.\
And the rocket's positioning is set for rifle hieght, not Ren's rocket hieght.
Meaning moving the model would be the only fix.

COD4 weapons are copyright protected, sorry there 2GLOCK95
and it would probably be a pain ripping and converting.

Subject: Re: [skin]New Reborn Weapon skins
Posted by RMCool13 on Sun, 01 Feb 2009 15:33:27 GMT
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Can someone re-upload the c4 models, Rapid share's link has expired.

Subject: Re: [skin]New Reborn Weapon skins
Posted by ErroR on Sun, 01 Feb 2009 17:00:22 GMT
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rapidshare sucks, use filefront

Subject: Re: [skin]New Reborn Weapon skins
Posted by marcin205 on Mon, 02 Feb 2009 00:50:26 GMT
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can someone make nod cluster missile beacon ?

ps c4 link dead

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Tue, 17 Feb 2009 21:21:07 GMT
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I dont mean to sound like a broken record but is there anyone who could make Help me with the shotgun ejecting the shotgun shell and/or the rocket laucher plz? Also i would like to know what i

---

need to do to replace the hud weapons from reborn into Renegade.
Also i need help getting the Black hand Heavy Sniper rifle. I know i need a hex editor but i dont know what i need to rename?

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Thu, 19 Feb 2009 23:50:23 GMT
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ZIP FORMAT for those who dont have winrar

```
File Attachments
1) RebornFlamer.zip, downloaded 145 times
2) RebornShotgunskin.zip, downloaded 158 times
3) RebornChemspray.zip, downloaded 159 times
```

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Thu, 19 Feb 2009 23:55:13 GMT
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The Chaingun and Rail is from Di3Hard earlier work. Im not stealing

cough scrinwarrior* *cough*

ion is not mine ITS ErRors

```
File Attachments
1) Di3hardNL's Reborn Railgun.zip, downloaded 185 times
2) Beacon.zip, downloaded 169 times
3) Reborn Chaingun.zip, downloaded 177 times
4) Reborn500snipe.zip, downloaded 166 times
5) HawkeyeRifle.zip, downloaded 172 times
```

Subject: Re: [skin]New Reborn Weapon skins
Posted by y2knemo69 on Fri, 20 Feb 2009 14:15:18 GMT
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is there a chance anyone could make the ion beacon white??

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Tue, 24 Feb 2009 21:15:35 GMT
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How to get Nod heavy Sniper rifle to work??

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Tue, 24 Feb 2009 23:40:44 GMT
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c4 skins

```
File Attachments
1) c4.zip, downloaded 226 times
```

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Wed, 25 Feb 2009 03:18:02 GMT
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```
File Attachments
1) TiberiumAutorifle.rar, downloaded 182 times
```

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Mon, 02 Mar 2009 22:21:16 GMT
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Ok I am now wanting to get the Hud icons from Reborn. i noticed they have different name. Do I have to rename them to match the ones in Renegade's Always.dat?

Subject: Re: [skin]New Reborn Weapon skins
Posted by Gen_Blacky on Mon, 02 Mar 2009 23:59:46 GMT
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think so

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Wed, 11 Mar 2009 00:06:18 GMT
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Heres a replacement for the Ramjet with sounds =D

```
File Attachments
```

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Wed, 11 Mar 2009 00:20:08 GMT
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Heres sounds for it I messd up on the original enjoy :DDDd

```
File Attachments
```

Subject: Re: [skin]New Reborn Weapon skins
Posted by y2knemo69 on Wed, 11 Mar 2009 21:41:02 GMT
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any 1 have an ss of the ramjet replacement?

Subject: Re: [skin]New Reborn Weapon skins
Posted by slosha on Wed, 11 Mar 2009 21:42:01 GMT
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it's di3hard's reborn rifle.. just scroll down, might be on the next page on the mod release main.

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Wed, 11 Mar 2009 22:04:55 GMT
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Well heres the pic of the first one

```
File Attachments
```

Subject: Re: [skin]New Reborn Weapon skins
Posted by Gohax on Thu, 12 Mar 2009 05:03:49 GMT
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Yeah I'm using the hawkeye ramjet model. Honestly one of the best ramjet models to me Plus the sound that comes with it is pretty nice.

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Fri, 13 Mar 2009 17:05:39 GMT
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I tried to make the Nuke beacon but it kinda messed up it doesnt show in first person. but it does in third. Honestly I dont know how to make it :S

Subject: Re: [skin]New Reborn Weapon skins
Posted by Starbuzzz on Fri, 13 Mar 2009 17:53:22 GMT
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That shotgun rocks man and sounds good too.

Subject: Re: [skin]New Reborn Weapon skins
Posted by ErroR on Fri, 13 Mar 2009 18:31:37 GMT
View Forum Message <> Reply to Message

Vancer2 wrote on Fri, 13 March 2009 19:05I tried to make the Nuke beacon but it kinda messed up it doesnt show in first person. but it does in third. Honestly I dont know how to make it :S because it has to be re-imported in gmax, but it will still be messed up since the nuke has no "open" animation of the nuke

---

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Sat, 21 Mar 2009 16:52:13 GMT
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I dont mean to be annoying but Istill havnt fixed the rocket launcher :\ Could someone fix that and the nod rocket launcher?

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Sat, 25 Apr 2009 03:42:06 GMT
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Subject: Re: [skin]New Reborn Weapon skins
Posted by Scrin on Sat, 25 Apr 2009 05:18:26 GMT
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original Command & Conquer Renegade's rocket launcher is the best

---

Subject: Re: [skin]New Reborn Weapon skins

Posted by mrã£Ã§Ä·z on Sat, 25 Apr 2009 07:59:18 GMT
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Niko "The Lay" wrote on Sat, 25 April 2009 13:18original Command & Conquer Renegade's rocket launcher is the best
Pic?

Subject: Re: [skin]New Reborn Weapon skins
Posted by Scrin on Sat, 25 Apr 2009 08:06:22 GMT
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madrackz wrote on Sat, 25 April 2009 09:59Niko "The Lay" wrote on Sat, 25 April 2009 13:18original Command & Conquer Renegade's rocket launcher is the best
Pic?
lol marty, its just standart one
i still use it because i like it

Subject: Re: [skin]New Reborn Weapon skins
Posted by kill on Sat, 25 Apr 2009 08:08:38 GMT
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thats cool scrin

Subject: Re: [skin]New Reborn Weapon skins
Posted by ErroR on Sat, 25 Apr 2009 08:45:54 GMT
View Forum Message <> Reply to Message

Niko "The Lay" wrote on Sat, 25 April 2009 11:06madrackz wrote on Sat, 25 April 2009 09:59Niko "The Lay" wrote on Sat, 25 April 2009 13:18original Command & Conquer Renegade's rocket launcher is the best
Pic?
lol marty, its just standart one
i still use it because i like it

that's not the original one, that's rxd's pimped roket launcher

---

Subject: Re: [skin]New Reborn Weapon skins
Posted by Scrin on Sat, 25 Apr 2009 08:49:49 GMT
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i talk about the model (texture by slave, no prob)

---

btw when you going to do some halo weapons converting?

Subject: Re: [skin]New Reborn Weapon skins
Posted by ErroR on Sat, 25 Apr 2009 08:51:33 GMT
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i'm kinda busy now.. but i'll still try.. sometime.. maybe today

---

Subject: Re: [skin]New Reborn Weapon skins
Posted by Scrin on Sat, 25 Apr 2009 09:07:26 GMT
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ErroR wrote on Sat, 25 April 2009 03:51i'm kinda busy now.. but i'll still try.. sometime.. maybe today
i can help you with it, pm me if you will get problems

Subject: Re: [skin]New Reborn Weapon skins
Posted by Tupolev TU-95 Bear on Sat, 25 Apr 2009 15:24:05 GMT
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uhh nice uhh rocket launcher

Subject: Re: [skin]New Reborn Weapon skins
Posted by slosha on Mon, 27 Apr 2009 21:07:36 GMT
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ErroR wrote on Sat, 25 April 2009 03:45Toggle SpoilerNiko "The Lay" wrote on Sat, 25 April 2009 11:06madrackz wrote on Sat, 25 April 2009 09:59Niko "The Lay" wrote on Sat, 25 April 2009 13:18original Command & Conquer Renegade's rocket launcher is the best
Pic?
lol marty, its just standart one
i still use it because i like it

that's not the original one, that's rxd's pimped roket launcher

where can i get this?

Subject: Re: [skin]New Reborn Weapon skins
Posted by Goobers on Thu, 30 Apr 2009 11:04:20 GMT

---

nice Frisbee

Subject: Re: [skin]New Reborn Weapon skins
Posted by Dreganius on Fri, 01 May 2009 06:08:33 GMT

Goobers wrote on Thu, 30 April 2009 21:04nice Frisbee

Subject: Re: [skin]New Reborn Weapon skins
Posted by Vancer2 on Mon, 04 May 2009 20:35:23 GMT

you mean this frisbee