Subject: Why doesn't it work?? Posted by ErroR on Sun, 21 Dec 2008 19:04:42 GMT View Forum Message <> Reply to Message

I made an emmiter for an explosion and it doesn't display in game (at all) why? any ideas?

File Attachments
1) e_fireworks01.w3d, downloaded 61 times

Subject: Re: Why doesn't it work?? Posted by LiL KiLLa on Sun, 21 Dec 2008 20:12:52 GMT View Forum Message <> Reply to Message

which explosion is it ?

Subject: Re: Why doesn't it work?? Posted by Gen_Blacky on Sun, 21 Dec 2008 21:12:24 GMT View Forum Message <> Reply to Message

http://img262.imageshack.us/img262/373/screenshot05qm0.png

what are you trying to use if for

Subject: Re: Why doesn't it work?? Posted by cnc95fan on Sun, 21 Dec 2008 22:37:02 GMT View Forum Message <> Reply to Message

ADVANTAGE SKIN!!!!!

Subject: Re: Why doesn't it work?? Posted by ErroR on Mon, 22 Dec 2008 08:46:11 GMT View Forum Message <> Reply to Message

Gen_Blacky wrote on Sun, 21 December 2008 23:12http://img262.imageshack.us/img262/373/screenshot05qm0.png

what are you trying to use if for fire works