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Subject: i pulled a nOOB today  
Posted by [Anonymous](#) on Fri, 29 Mar 2002 05:07:00 GMT  
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i've seen posts by a/killer and others warning about leaving your vehicle outside your base and i learned first hand that they should be heeded! i was a hotwire and was in an mrls. we had a mammy and medium up at the front along with some inf putting pressure on their base. i was also firing missile salvos and had killed a couple of inf as they tried to come out of the base to do harm to the tanks. i kept hearing "i need repairs" and scanned our vehicles. the mammy was in the yellow so i stopped firing and moved along side him and jumped out. i started repairing thinking i'd jump right back in after a few seconds. but he kept moving forward, thinking i was a dedicated engy, and took more damage, so i kept repairing. soon i noticed my mrls wasn't there any more and turned around to see that a nobby had stolen it. i cussed myself at such stupidity as i knew better. the tanks had to take him out. next time i'll know to tell him to back up into a safe area before i jump out of my vehicle to help again. let this be a lesson to all of you nOOB's!question, what is the name of that map with the waterfall in the middle and ramps going down each side?

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Subject: i pulled a nOOB today  
Posted by [Anonymous](#) on Fri, 29 Mar 2002 05:17:00 GMT  
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The ONLY safe area is inside a base with the protection of an AGT. Otherwise, you're a sitting duck. There are no other safe areas. Stealth troopers sit around drooling over the chance to squish an unsuspecting newbie with his own tank. That map is called fields.

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Subject: i pulled a nOOB today  
Posted by [Anonymous](#) on Fri, 29 Mar 2002 05:42:00 GMT  
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quote:The ONLY safe area is inside a base with the protection of an AGT. Otherwise, you're a sitting duck. There are no other safe areas. Stealth troopers sit around drooling over the chance to squish an unsuspecting newbie with his own tank. That map is called fields of course you're right! and thanks for the name, it's one of my favorite maps. always lots of action on that one. next time i have to make a decision. if i'm going to play the repair guy, i'll have to blow the vehicle once i get out. if i'm going to be the mrls supporting the attack, then i'll stay in the vehicle till it's destroyed, period!

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Subject: i pulled a nOOB today  
Posted by [Anonymous](#) on Fri, 29 Mar 2002 09:37:00 GMT  
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Unfortunately the fields map is bugged for NoD because of the harvester bug, so extra credits are not coming in. This is probly the main reason stealth units drool for steals. If the people playing are even half-witted, GDI will always win.

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Subject: i pulled a nOOB today  
Posted by [Anonymous](#) on Fri, 29 Mar 2002 10:20:00 GMT  
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drol for steals on any map, but fields is the best cuz there's always lots of tanks sitting outside the base with some bonehead hopping out... luv it!

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Subject: i pulled a nOOB today  
Posted by [Anonymous](#) on Sat, 30 Mar 2002 00:10:00 GMT  
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And it is VERY easy to plop a c4 on a mammy, and watch as the engie inside gets out to repair the tank once the c4 blows... lol...

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Subject: i pulled a nOOB today  
Posted by [Anonymous](#) on Sat, 30 Mar 2002 00:41:00 GMT  
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Oh Zukkov, Don't be to hard on yourself. It was a noble impulse to jump out. I've done some even stupider things. I've been in a similar situation on that map, so I usually decide to take a small chance and inch forward to get a better shot, and risk being blown up...once you don't care about losing the vehicle, you can sometimes pull some nifty offensive maneuvers. Once the vehicle is out of the way, you can get to the business of repairing...

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