Subject: Strange Problem
Posted by anant on Thu, 18 Dec 2008 23:29:48 GMT
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When I look in the sky, or at the ground or off the map this happens
Before

Subject: Re: Strange Problem
Posted by anant on Thu, 18 Dec 2008 23:31:45 GMT
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After

Subject: Re: Strange Problem
Posted by nope.avi on Thu, 18 Dec 2008 23:34:58 GMT
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Don't look at the sky or ground =D

Or remove and ground or sky skins you have.

Subject: Re: Strange Problem
Posted by anant on Fri, 19 Dec 2008 00:29:43 GMT
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Dont have any skins for sky
i have had the ground skins for years, not once a problem

Subject: Re: Strange Problem
Posted by cmatt42 on Fri, 19 Dec 2008 02:24:03 GMT
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You need to disable shaders.

Subject: Re: Strange Problem
Posted by anant on Fri, 19 Dec 2008 02:30:00 GMT
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okay
how?

Subject: Re: Strange Problem
Posted by cmatt42 on Fri, 19 Dec 2008 03:36:59 GMT
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Go into Options, and into BHS.dll Options. Untick Shaders Enabled. Then try it.

If that doesn't work, you'll also have to delete shaders.dll and d3d8.dll, and if it's in the Data folder, sceneshaders.sdb.

Subject: Re: Strange Problem
Posted by anant on Fri, 19 Dec 2008 04:17:41 GMT
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okay thanks