## Subject: [skin] Advanced GDI base

Posted by ArtyWh0re on Sat, 29 Nov 2008 15:47:01 GMT

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Just thought I would share the skins that i edited which change the look of the GDI base.

Subject: Re: Advanced GDI base

Posted by ArtyWh0re on Sat, 29 Nov 2008 15:49:29 GMT

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Also the GDI power plant.

as you can see other things are changed aswell because they use the same skins, and i think they look better.

EDIT: I have realised that a skin was missing that changes the PP and WF. I have re-edited that skin and uploaded it into the pack.

## File Attachments

1) GDI Base.rar, downloaded 206 times

Subject: Re: Advanced GDI base

Posted by Scrin on Sat, 29 Nov 2008 15:52:02 GMT

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lol... who give you my private screens?... my bar/walls-fly and agt got same style textures (but better quality)

btw nice work and nice style

Subject: Re: Advanced GDI base

Posted by LiL KiLLa on Sat, 29 Nov 2008 15:52:13 GMT

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well done i like the agt and the bar ground

(Orca a tip: make your signaturesentence correct)

"Friendship"

Subject: Re: Advanced GDI base

Posted by ArtyWh0re on Sat, 29 Nov 2008 15:58:18 GMT

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Killaaaaa wrote on Sat, 29 November 2008 09:52well done i like the agt and the bar ground

(Orca a tip: make your signaturesentence correct)

"Friendship"

lol thanks for pointing that out.

Subject: Re: Advanced GDI base

Posted by u6795 on Sat, 29 Nov 2008 16:10:08 GMT

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Not bad, these are actually really cool.

Subject: Re: Advanced GDI base

Posted by ArtyWh0re on Sat, 29 Nov 2008 16:10:37 GMT

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Scrinoid wrote on Sat, 29 November 2008 09:52lol... who give you my private screens?... my bar/walls-fly and agt got same style textures (but better quality)

btw nice work and nice style

To receive a good reply from someone like you is rewarding.

Subject: Re: Advanced GDI base

Posted by LiL KiLLa on Sat, 29 Nov 2008 16:14:09 GMT

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I would use this (ref\_roll)

File Attachments

1) RJC\_ConYard\_LftShtr.tga, downloaded 158 times

Subject: Re: Advanced GDI base

Posted by Scrin on Sat, 29 Nov 2008 16:25:16 GMT

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dont copy me

Subject: Re: Advanced GDI base

Posted by LiL KiLLa on Sat, 29 Nov 2008 16:35:17 GMT

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But i luv your skins

so.. I have to copy your stuff

example:

Subject: Re: Advanced GDI base

Posted by Scrin on Sat, 29 Nov 2008 16:41:06 GMT

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Killaaaaa wrote on Sat, 29 November 2008 10:35But i luv your skins so.. I have to copy your stuff

example:

lol, that's reborn ramjet, and you can use it because reborn's team set the same w3d mesh name for it

and its not my current ramjet

Subject: Re: Advanced GDI base

Posted by LiL KiLLa on Sat, 29 Nov 2008 16:44:14 GMT

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but your "Havoc"

Subject: Re: Advanced GDI base

Posted by Scrin on Sat, 29 Nov 2008 16:54:21 GMT

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Killaaaaa wrote on Sat, 29 November 2008 10:44but your "Havoc" Di3 find that havoc somewhere

DIS IIIIU IIIAI HAVOC SOITIEWHEIE

DMC-Killamarc\_XD!

Subject: Re: Advanced GDI base

## Posted by LiL KiLLa on Sat, 29 Nov 2008 17:00:55 GMT

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cool you still know my name but

I am "Killamarc" I don't play

anymore with \_XD

[spi Havoc Biker]

http://ren.game-maps.net/index.php?action=category&id=140

Subject: Re: Advanced GDI base

Posted by Scrin on Sat, 29 Nov 2008 17:09:15 GMT

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Killaaaaa wrote on Sat, 29 November 2008 11:00cool you still know my name but

I am "Killamarc" I don't play

anymore with \_XD

[spi Havoc Biker]

http://ren.game-maps.net/index.php?action=category&id=140

bwahaha PwNd

and btw "espi" that means Espion? moderator of this forums and also know as RenX? (he got Sir Kane's hud also)

Subject: Re: Advanced GDI base

Posted by ArtyWh0re on Sat, 29 Nov 2008 19:54:36 GMT

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Killaaaaa wrote on Sat, 29 November 2008 10:14l would use this (ref roll)

Attachment: RJC\_ConYard\_LftShtr.tga That is a really nice skin, is it Scrin's.

Subject: Re: Advanced GDI base

Posted by danpaul88 on Sat, 29 Nov 2008 20:20:10 GMT

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Those base textures are pretty good, improving on the originals while still keeping the same style and such, nice work.

Subject: Re: Advanced GDI base

Posted by LiL KiLLa on Sat, 29 Nov 2008 20:21:29 GMT

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Orca234 wrote on Sat, 29 November 2008 20:54Killaaaaa wrote on Sat, 29 November 2008

10:14I would use this (ref\_roll)

Attachment: RJC\_ConYard\_LftShtr.tga That is a really nice skin, is it Scrin's.

Scrin use it yes.

Luse this...

Subject: Re: Advanced GDI base

Posted by slosha on Sun, 30 Nov 2008 00:09:46 GMT

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i only got the agt and the refinery in that rar.. wheres the pp, the wf, and the bar?

Subject: Re: Advanced GDI base

Posted by LiL KiLLa on Sun, 30 Nov 2008 00:20:44 GMT

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"facepalm"

Subject: Re: Advanced GDI base

Posted by Scrin on Sun, 30 Nov 2008 15:04:54 GMT

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Orca234 wrote on Sat, 29 November 2008 09:47 Just thought I would share the skins that i edited which change the look of the GDI base.

for your good work with texturing, i have find the time and made few forum signatures for you with

orca ok?

p.s. border by Kalle Bowo

Subject: Re: Advanced GDI base

Posted by LiL KiLLa on Sun, 30 Nov 2008 15:40:05 GMT

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nice work Scrin...

how do you do the frames?

Subject: Re: Advanced GDI base

Posted by ArtyWh0re on Sun, 30 Nov 2008 15:43:46 GMT

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OMG that is awsome, thanks man!

Subject: Re: Advanced GDI base

Posted by Scrin on Sun. 30 Nov 2008 15:46:12 GMT

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Orca234 wrote on Sun, 30 November 2008 09:43OMG that is awsome, thanks man!

and that flames i use ingame

Subject: Re: Advanced GDI base

Posted by LiL KiLLa on Sun, 30 Nov 2008 15:49:19 GMT

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frame on the pic not flame

Subject: Re: Advanced GDI base

Posted by ArtyWh0re on Sun, 30 Nov 2008 16:03:25 GMT

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slosha69 wrote on Sun, 30 November 2008 01:09i only got the agt and the refinery in that rar..

wheres the pp, the wf, and the bar? ,i will look at this when i get home EDIT: I can't see anything missing...