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Subject: SOS!! im stuck on a mission!!

Posted by [Anonymous](#) on Tue, 26 Mar 2002 04:23:00 GMT

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im doing a mission after sabotaging the temple of nod and im stuck HELP!!

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Subject: SOS!! im stuck on a mission!!

Posted by [Anonymous](#) on Tue, 26 Mar 2002 05:37:00 GMT

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What exactly is your problem in that mission? I guess you are talking about the "Stomping on holy ground" level. Like it says, you better run. In some parts of the level, the enemies never stop coming, I have seen them pop up from thin air and just keep coming at me (had to check after killing a thousand or so..). There is only 1 way to the target area (the lab). You have to go deep down to get there.. and when you get down there, run like the wind, turn around and run backwards while shooting and keep on running, then be sure to have plenty ammo left when you

I said, what exactly is your problem on that level? I am just talking general direction here. Hidden[  
March 26, 2002: Message edited by: Hidden ]

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Subject: SOS!! im stuck on a mission!!

Posted by [Anonymous](#) on Tue, 26 Mar 2002 09:28:00 GMT

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Running and very big guns are not nesscary in this level, there are respawning health and armor packs in several places. 1: there is one set near where you speak to Kane 2: one in a controll center looking room 3: one in the lab area you first see Sidney 4: and one behind a coffin in the mutant lair hope that helps.

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Subject: SOS!! im stuck on a mission!!

Posted by [Anonymous](#) on Tue, 26 Mar 2002 11:19:00 GMT

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For people like me, very big guns are always nessesary.

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Subject: SOS!! im stuck on a mission!!

Posted by [Anonymous](#) on Tue, 26 Mar 2002 13:29:00 GMT

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quote:Originally posted by Crazy Ivan: For people like me, very big guns are always nessesary.  
Hehe

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Subject: SOS!! im stuck on a mission!!

Posted by [Anonymous](#) on Tue, 26 Mar 2002 15:10:00 GMT

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I only remember one place where the enemies respawn often(in the caves at the very bottom). Unlike in other levels of course the enemy does actually try to find you in this level and you may go back into a room you just cleared out and find it full.

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