
Subject: Hell Freezes Over!

Posted by [Mr.Mom](#) on Mon, 24 Nov 2008 03:56:45 GMT

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Big tournament sponsored by clanwars.cc

Info:

-16 teams allowed (If more sign-up then I will make the tournament larger or reserves will be added)

-Start date will be Sunday December 21st @ 2:00pm eastern.

-This will be a 2v2 based Tournament. (Everybody welcome; not just .cc players!)

Rules:

*Maps to be played...

-Rd.1: Field

-Rd.2: Walls

-Rd.3: City Flying

-Rd.4: Islands

-Rd.5(if needed): Suggest 1 map in your sign-up

*Each team will play as GDI and NOD on each map.

*Victory Conditions...

-Base destruction. If one team destroys a base and the other doesn't then it's an automatic victory.

-Base destruction time. If both teams destroy the others base then whomever did it faster advances.

-Total Score . If neither base was destroyed then whichever team has the highest total score from both sides in the round advances.

*Normal Clanwar rules apply.

Notes:

-If your opponent fails to show up to a match at the deadline time then post on the forums showing you were there and trying to play the scheduled match.

- If neither team shows up at the deadline then both will forfeit and either be replaced by reserves or disqualified.

-All matches must be played in a cw.cc server to be valid.

-Remember to provide screenshots as evidence of your victory.

P.S.- Warriors of the winning team will each receive an EA game of their choice.

Good Luck All!!!

Link + sign-up here:

http://www.clanwars.cc/smak_leagueThread.aspx?GID=25&FID=1&ThreadID=6037

Subject: Re: Hell Freezes Over!
Posted by [Mr.Mom](#) on Thu, 27 Nov 2008 06:55:03 GMT
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New updates; check the link

Subject: Re: Hell Freezes Over!
Posted by [bisen11](#) on Thu, 27 Nov 2008 07:20:05 GMT
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So no Ped beacon?

Subject: Re: Hell Freezes Over!
Posted by [Rocko](#) on Thu, 27 Nov 2008 07:37:52 GMT
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dis shit will be gay if u dont mod it like an extreme fun storm server

Subject: Re: Hell Freezes Over!
Posted by [Mr.Mom](#) on Thu, 27 Nov 2008 17:20:23 GMT
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bisen11 wrote on Wed, 26 November 2008 23:20 So no Ped beacon?

Ped beacon will be disabled.

Subject: Re: Hell Freezes Over!
Posted by [Hitman](#) on Thu, 27 Nov 2008 18:23:57 GMT
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bisen11 wrote on Thu, 27 November 2008 01:20 So no Ped beacon?

lol... ped beacon is only good in public servers with above 40 people if u ask me ;/

Subject: Re: Hell Freezes Over!

Posted by [Gwynzer](#) on Fri, 28 Nov 2008 23:45:06 GMT

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Rocko wrote on Thu, 27 November 2008 07:37dis shit will be gay if u dont mod it like an extreme fun storm server

You, my friend, are an idiot. Its a freakin clan war, not a Who-can-glitch/abuse-the-system-more-to-give-themselves-more-of-an-advantage-than-the-opposition war. Don't want to get involved, then don't. Keep your opinions to yourself if you have absolutely NOTHING to contribute to the topic.

Anyway, now that is over, the idea looks quite good. I'll spread the message around a few communities that don't check here very often, good luck in getting this going.

Subject: Re: Hell Freezes Over!

Posted by [bisen11](#) on Sat, 29 Nov 2008 02:12:47 GMT

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Hitman wrote on Thu, 27 November 2008 13:23bisen11 wrote on Thu, 27 November 2008 01:20So no Ped beacon?

lol... ped beacon is only good in public servers with above 40 people if u ask me ;/

Well I usually play about 30 players... lol

Subject: Re: Hell Freezes Over!

Posted by [Ma1kel](#) on Sat, 29 Nov 2008 14:44:55 GMT

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Well...as anyone who has atleast some serious interest in literature knows, hell has freezen over a while ago if you have ever read Dante's Inferno.

Subject: Re: Hell Freezes Over!

Posted by [Jamie or NuneGa](#) on Tue, 02 Dec 2008 17:18:14 GMT

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Rocko wrote on Thu, 27 November 2008 07:37dis shit will be gay if u dont mod it like an extreme fun storm server

thats rocko for i'll get owned so gonna dodge
