
Subject: N00bstories COD World At War Server
Posted by [arnyswart](#) on Sun, 16 Nov 2008 21:02:50 GMT
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N00bstories has expanded to have a COD World At War Server. This will have a bot and moderators for regulars.

As it is a new game we are encouraging the renegaders who are purchasing it to come over to the server and fill it up.

The IRC channel is #CoDWaW on irc.n00bstories.com. And the server details are below:

Subject: Re: N00bstories COD World At War Server
Posted by [cr0sis](#) on Sun, 16 Nov 2008 21:24:22 GMT
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Maps: All default ones.

Map time limits: 10 minutes (Will be revised to 30 soon as possible)

Game modes: Team Deathmatch only. Possibly going to throw up a poll in the n00bstories.com/forums asking for peoples input on which other modes to add.

This server is "Hardcore" only. This means there's no HUD and weapons do increased damage, basically as close to real warfare as possible.

The IRC bot is unique to our server right now, it's a revised version of CoD4CBot which Cunin wrote, currently being re-written to allow CoD5 compatibility.

It's a good game, and the server is flawless. I'm in the UK, it's in USA and while my ping is +200, I barely notice it. (not like ren!)

Subject: Re: N00bstories COD World At War Server
Posted by [Ryu](#) on Mon, 17 Nov 2008 08:24:38 GMT
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+200 is pretty bad since I can get +120 on any american server on any game...

Subject: Re: N00bstories COD World At War Server
Posted by [BoMbZu](#) on Mon, 17 Nov 2008 10:29:11 GMT
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Infinity Ward > Treyarch

Subject: Re: N00bstories COD World At War Server
Posted by [cr0sis](#) on Mon, 17 Nov 2008 20:01:26 GMT
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Ryu wrote on Mon, 17 November 2008 02:24+200 is pretty bad since I can get +120 on any american server on any game...

TalkTalk. Go figure

Subject: Re: N00bstories COD World At War Server
Posted by [Jamie or NuneGa](#) on Mon, 17 Nov 2008 20:53:41 GMT
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don't use american servers :/.

Subject: Re: N00bstories COD World At War Server
Posted by [DrasticDR](#) on Tue, 18 Nov 2008 00:35:29 GMT
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who are the admins on the server? any bitters?

Subject: Re: N00bstories COD World At War Server
Posted by [F1r3st0rm](#) on Tue, 18 Nov 2008 01:04:12 GMT
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nice player stats

Subject: Re: N00bstories COD World At War Server
Posted by [Oblivion165](#) on Thu, 20 Nov 2008 04:18:45 GMT
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I don't want to hijack or anything but I'm trying to get something started on the official WaW forums.

<http://www.callofduty.com/board/viewtopic.php?f=29&t=61693>

It to get Treyarch to put the stats online like they did for all the consoles.

Subject: Re: N00bstories COD World At War Server
Posted by [luv2pb](#) on Thu, 20 Nov 2008 21:14:50 GMT
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DrasticDR wrote on Mon, 17 November 2008 19:35who are the admins on the server? any bitters?
Don't worry - you're not welcome there either.

Subject: Re: N00bstories COD World At War Server
Posted by [wittebolx](#) on Mon, 24 Nov 2008 12:52:36 GMT
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and if you wanna play Cod5 on an European server then please join our server
Server is being moderated by old Renegade players who wanted to continue into the more "high end" games.

if you like the game and want a position as an admin then please PM me about it.

Subject: Re: N00bstories COD World At War Server
Posted by [DrasticDR](#) on Mon, 24 Nov 2008 18:35:53 GMT
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when is everyone playing? I have yet to see any familiar names in the server

Subject: Re: N00bstories COD World At War Server
Posted by [wittebolx](#) on Mon, 24 Nov 2008 19:33:44 GMT
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DrasticDR wrote on Mon, 24 November 2008 19:35when is everyone playing? I have yet to see any familiar names in the server

look on gametracker.com it stores all the names of the people ever played in the server
