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Subject: Modded Westwood Maps!  
Posted by [slosha](#) on Wed, 05 Nov 2008 04:10:42 GMT  
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Does anyone know where I can find some westwood maps with modded kool skins in the .mix?

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Subject: Re: Modded Westwood Maps!  
Posted by [Gen\\_Blacky](#) on Wed, 05 Nov 2008 05:21:49 GMT  
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I made one for islands total reskin of the map used for multiplayer. every texture is renamed and people can change it how they want it without affecting any other maps but i never finished it but theres a beta test floating around stuck at like 90% wanted to do every map like this but got lazy lol.

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/ScreenShot12.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot12.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/ScreenShot11.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot11.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/ScreenShot10.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot10.png)

[http://i253.photobucket.com/albums/hh48/Gen\\_Blacky/ScreenShot09.png](http://i253.photobucket.com/albums/hh48/Gen_Blacky/ScreenShot09.png)

Edit: i don't like the building and not every building texture i could change only the outside.

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Subject: Re: Modded Westwood Maps!  
Posted by [mr£ÄŞÄ·z](#) on Wed, 05 Nov 2008 15:54:01 GMT  
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Very nice work Blacky, but isnt really my style i prefer Grass and Stones (like in the game Oblivion)

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Subject: Re: Modded Westwood Maps!  
Posted by [Omar007](#) on Wed, 05 Nov 2008 16:11:56 GMT  
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egyptian style  
Nice work

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Subject: Re: Modded Westwood Maps!  
Posted by [Scrin](#) on Wed, 05 Nov 2008 16:41:59 GMT  
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Gen\_Blacky wrote on Tue, 04 November 2008 23:21I made one for islands total reskin of the map used for multiplayer. every texture is renamed and people can change it how they want it without affecting any other maps but i never finished it but theres a beta test floating around stuck at like 90% wanted to do every map like this but got lazy lol.

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Edit: i don't like the building and not every building texture i could change only the outside.

all great, but your ground texture is too "repeated"  
here, use mine, i made it long time ago for old reborn (2003)... its leet...

#### File Attachments

1) [hi.bmp](#), downloaded 142 times

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Subject: Re: Modded Westwood Maps!  
Posted by [LR01](#) on Wed, 05 Nov 2008 16:51:02 GMT  
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Cool

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Subject: Re: Modded Westwood Maps!  
Posted by [cAmpa](#) on Wed, 05 Nov 2008 16:56:11 GMT  
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I like that mad face in your skin.

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Subject: Re: Modded Westwood Maps!  
Posted by [Gen\\_Blacky](#) on Wed, 05 Nov 2008 21:03:08 GMT  
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[quote title=cAmpa wrote on Wed, 05 November 2008 10:56]I like that mad face in your skin.

<http://campa.ren-com.de/blacky.png>

lol never noticed that

I had a problem with people seeing Westwood logo with newer version of ren or scripts 3.x.x I will try working on it and release a public version.

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Subject: Re: Modded Westwood Maps!  
Posted by [mr£ÄŞÄ·z](#) on Wed, 05 Nov 2008 21:38:37 GMT  
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What a mad face...

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Subject: Re: Modded Westwood Maps!  
Posted by [Starbuzz](#) on Wed, 05 Nov 2008 23:05:45 GMT  
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That looks awesome, Blacky! It made me thirsty for more water.

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Subject: Re: Modded Westwood Maps!  
Posted by [IronWarrior](#) on Thu, 06 Nov 2008 01:00:30 GMT  
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Did you make them skins or did you download them somewhere?

If so, links please.

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Subject: Re: Modded Westwood Maps!  
Posted by [Gen\\_Blacky](#) on Thu, 06 Nov 2008 02:14:59 GMT  
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IronWarrior wrote on Wed, 05 November 2008 19:00Did you make them skins or did you download them somewhere?

If so, links please.

I found the textures and turned them into.tga and .dds. Then i edited the islands map and changed its texture name and textured the map and put it in the .mix so it only effects that map.

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Subject: Re: Modded Westwood Maps!  
Posted by [anant](#) on Thu, 06 Nov 2008 04:42:21 GMT  
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can u post tunnels and the one with the hirogliriphis (faces, however you spell it)

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