Subject: Unfair advantage for Nod?
Posted by Anonymous on Sat, 23 Mar 2002 22:24:00 GMT
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Do you think that there is a bit of an advantage for Nod 2nd class officers since when you move your aim cursor over them it'll always say black hand while if you move a mouse cursor over a 2nd class GDI it will always tell you what type it is (ex: gunner, deadeye, patch) Or maybe this way intentionally designed for balanced sides purposes?PS: By 2nd class I meant the 2nd class that you have to buy

Subject: Unfair advantage for Nod?
Posted by Anonymous on Sat, 23 Mar 2002 22:27:00 GMT
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NOD has a good advagtage It should be GDI has a disadvantage.. STUPID GDI TOWER

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Posted by Anonymous on Sat, 23 Mar 2002 23:36:00 GMT
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Yeah, I don't know if I have to worry about a sniper or a laser chaingunner. Stealth troop is usually easy enough to tell apart. But yeah, I know what you are talking about, and have thought it weird also!Peace

Subject: Unfair advantage for Nod?
Posted by Anonymous on Sun, 24 Mar 2002 02:46:00 GMT
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um... who cares, you should still shot them.

Subject: Unfair advantage for Nod?
Posted by Anonymous on Sun, 24 Mar 2002 02:48:00 GMT
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the guy above me is smart

Subject: Unfair advantage for Nod?
Posted by Anonymous on Sun, 24 Mar 2002 06:51:00 GMT
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You can ofcourse see the difference, but yes Nod has a bit of an advantage with that.