Subject: Current state of Modding? Posted by Mauler on Tue, 21 Oct 2008 02:27:49 GMT

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Well hello, First off I'd like to say i have been behind the scenes within this community for the past 5+ish years and to be honest haven't done much.. this affair with renegade has been off and on for these years and have seen many things come and go...and i'm glad mods like APB, Reborn, RP2 and now AR have been released

Its a shame i hadn't been involved with it in the past, but thats the past...

anyways I'd like to know what the current state of modification is for Renegade as i am interested in any and all mods in development

I myself have been learning quite abit, such as improving methods of getting more detail outta renegade... such as lightmapping which had me create a new tutorial from sloths since he seems t be fairly inactive and i wanted to learn so i could lend some help to anyone interested in learning...

this game may be 6+years old but most of us do end up coming back to it, why not improve all aspects of the game

To date all i have seen posted in mod forums are for minor skins, huds, dropmods..... has the renegade community finished? or is it that lack of experience?

anyways lol I'm not here to criticize any group or persons just felt like sharing my thoughts

lastly just like to share some pictures....since it is the mod forum.

All images are rendered in W3D Viewer and are projects that i have been working on to improve my knowledge to lend a helping hand in any Mod teams on the lookout

Some are not complete

Posted by GEORGE ZIMMER on Tue, 21 Oct 2008 02:51:04 GMT

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That's some pretty nice stuff.

To answer your question, I'd say modding is still going. Scripts 4.0 should hopefully make things more moddable, too.

Subject: Re: Current state of Modding?

Posted by samous on Tue, 21 Oct 2008 03:16:32 GMT

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nice stuff, but is there actually a question is this?

Subject: Re: Current state of Modding?

Posted by Mauler on Tue, 21 Oct 2008 03:34:33 GMT

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If you read the post there is questions.

Subject: Re: Current state of Modding?

Posted by samous on Tue, 21 Oct 2008 03:52:14 GMT

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thers 2 questions that really ask the same thing, but i'm curios what this page is about.

Subject: Re: Current state of Modding?

Posted by mrãçÄ·z on Tue, 21 Oct 2008 10:32:04 GMT

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Awesome work Buddy

Posted by Goztow on Tue, 21 Oct 2008 10:34:21 GMT

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The big 4:

- * roleplay2 : the reason i put this first is because usually people forget about it
- * A path beyond
- * Reborn
- * Apocalypse rising

They're always in need of people.

Subject: Re: Current state of Modding?

Posted by ErroR on Tue, 21 Oct 2008 14:08:49 GMT

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nice stuff Mauler what exactly will it be? or just random stuff to improve experience?

Subject: Re: Current state of Modding?

Posted by Mauler on Tue, 21 Oct 2008 16:08:30 GMT

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well i have just been making random models but i can model anything needed provided it's not a character, since i'm not at that skill yet

Subject: Re: Current state of Modding?

Posted by Reaver11 on Tue, 21 Oct 2008 20:12:21 GMT

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I could certainly use some help with my mod. It has been in development nearly 2 years I think. I'm on the brink of finishing it only there are certain issues that I'm unable to fix or that I didn't learn yet. (like ligtmapping)

It is for the nitromod you might have heard about it, if not then I will give you a tour in it

I have modeld this advanced powerplant after one screenshot of westwoods advanced pp. Although it looks kinda finished well it isnt ;p

If you could lend me a hand on this mod then it will be finished soon. Instead of that I will be trying to finish it on my own. (it is just to big for me alone atm)

Posted by samous on Tue, 21 Oct 2008 23:43:49 GMT

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no offense, but i have never heard of any "nitromod". But, nice work anyway.

Subject: Re: Current state of Modding?

Posted by Mauler on Wed, 22 Oct 2008 01:58:05 GMT

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Reaver PM me, i would like to chat.

Subject: Re: Current state of Modding?

Posted by Genesis2001 on Wed, 22 Oct 2008 04:21:02 GMT

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awesome work dude!

You'd be welcomed at scud storm!

Subject: Re: Current state of Modding?

Posted by cnc95fan on Wed, 22 Oct 2008 16:31:01 GMT

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Zack wrote on Tue, 21 October 2008 23:21awesome work dude!

You'd be welcomed at scud storm!

And Battle For Dune, since they are run by the same modding team.

Subject: Re: Current state of Modding?

Posted by mrãçÄ·z on Wed, 22 Oct 2008 16:39:27 GMT

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I prefer Scud Storm

Subject: Re: Current state of Modding?

Posted by cnc95fan on Wed, 22 Oct 2008 16:53:38 GMT

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Meh, BFD is older >_>

Posted by Genesis2001 on Wed, 22 Oct 2008 18:03:50 GMT

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cnc95fan wrote on Wed, 22 October 2008 09:31Zack wrote on Tue, 21 October 2008 23:21awesome work dude!

You'd be welcomed at scud storm!

And Battle For Dune, since they are run by the same modding team.

true

Subject: Re: Current state of Modding?

Posted by Jerad2142 on Wed, 22 Oct 2008 18:36:29 GMT

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cnc95fan wrote on Wed, 22 October 2008 10:53Meh, BFD is older >_> Scud storm is older, and has made about as much progress as Reborn

Subject: Re: Current state of Modding?

Posted by mrãçÄ·z on Wed, 22 Oct 2008 19:28:52 GMT

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Jerad Gray wrote on Wed, 22 October 2008 13:36cnc95fan wrote on Wed, 22 October 2008 10:53Meh, BFD is older >_>

Scud storm is older, and has made about as much progress as Reborn

Subject: Re: Current state of Modding?

Posted by cnc95fan on Wed, 22 Oct 2008 19:57:18 GMT

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Jerad Gray wrote on Wed, 22 October 2008 13:36cnc95fan wrote on Wed, 22 October 2008 10:53Meh, BFD is older >_>

Scud storm is older, and has made about as much progress as Reborn No, BFD is older.

Subject: Re: Current state of Modding?

Posted by samous on Wed, 22 Oct 2008 23:42:35 GMT

Scud Storm ALL THE WAY!

what is BFD? I heard of it once, but the site i was at never let me downlaod it.

Subject: Re: Current state of Modding?

Posted by u6795 on Wed, 22 Oct 2008 23:50:35 GMT

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samous wrote on Wed, 22 October 2008 19:42Scud Storm ALL THE WAY!

what is BFD? I heard of it once, but the site i was at never let me downlaod it. Maybe because it's not done yet?

Subject: Re: Current state of Modding?

Posted by samous on Thu, 23 Oct 2008 00:02:24 GMT

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oh, lol. That would do something.