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Subject: maps

Posted by [Anonymous](#) on Fri, 22 Mar 2002 08:25:00 GMT

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does anyone have any maps for renegade or walkthrough - i have been walking around the level looking for scientists for ages!!!thanks

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Subject: maps

Posted by [Anonymous](#) on Fri, 22 Mar 2002 08:49:00 GMT

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hi i am stuck on one of the last missions where you have to sabotage the hand of nod . it is the level with the flying saucer. i cant seem to find the ion cannon i have looked every where can you give me precise location. i also have a proble where the game says i have to open a gate when it is all ready open has any body had this problem please help

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Subject: maps

Posted by [Anonymous](#) on Fri, 22 Mar 2002 09:01:00 GMT

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Yes I had that glitch with the gate to I would use action on the gate controll and then do nothing.. but I merely had to keep reloading mission over and over before finally the gate opened when I pressed it

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Subject: maps

Posted by [Anonymous](#) on Fri, 22 Mar 2002 09:13:00 GMT

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1. You have to have the 2nd level key to open the first gate. The key is being held by a stealth black hand in the refinery. Both times I played the level, the guy materialized only when I took the backdoor elevator up (never when I went down).2. The Ion beacon will be dropped only after you disable the Comm center and destroy all SAM sites.

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Subject: maps

Posted by [Anonymous](#) on Sat, 23 Mar 2002 00:25:00 GMT

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Which level are you on? Maybe I can help you out. I don't know of any comprehensive strategy guides besides Prima.

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