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Subject: PT - NOD

Posted by [samous](#) on Sat, 18 Oct 2008 17:57:54 GMT

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what are the pt's fr nod called? (w3d)

I found this cool pt for nod, but it comes with a different name then the pt-ingame use.

=samous

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Subject: Re: PT - NOD

Posted by [Scrin](#) on Sat, 18 Oct 2008 18:27:28 GMT

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samous wrote on Sat, 18 October 2008 12:57 what are the pt's fr nod called? (w3d)

I found this cool pt for nod, but it comes with a different name then the pt-ingame use.

=samous

each bulding have his own PT pack in single w3d file name, with Mesh material on it

=samous

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Subject: Re: PT - NOD

Posted by [samous](#) on Sat, 18 Oct 2008 18:48:47 GMT

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i know, i whant to know the names of them.

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Subject: Re: PT - NOD

Posted by [Di3HardNL](#) on Sun, 19 Oct 2008 15:41:43 GMT

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they start with MN. so if you want to edit the ref PT's, simply extract all the mnref... files, and view them in w3dviewer. then you will see which file contains the pt's

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Subject: Re: PT - NOD

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Posted by [samous](#) on Sun, 19 Oct 2008 20:06:10 GMT

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thank you.

=samous

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