
Subject: ALWAYS crash

Posted by [mr£Ä\\$Ä-z](#) on Wed, 15 Oct 2008 15:59:32 GMT

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OK i have a very weird problemm everytime i start renegade it works fine. Then when i add a new skin / scripts or whatever (on renegade & Renegade FDS) both crash then... when i restart my computer then the new scripts work and the skins also. But then when i put them out or new in then i have to restart again whats wrong ?

Subject: Re: ALWAYS crash

Posted by [mr£Ä\\$Ä-z](#) on Thu, 16 Oct 2008 20:55:24 GMT

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No idea?

Subject: Re: ALWAYS crash

Posted by [mr£Ä\\$Ä-z](#) on Sat, 18 Oct 2008 20:49:36 GMT

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Fuck support here

Subject: Re: ALWAYS crash

Posted by [Wiener](#) on Sat, 18 Oct 2008 21:07:24 GMT

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madrackz wrote on Sat, 18 October 2008 22:49Fuck support here

now someone will probably help

btw: you dont add them while ren is running, do you? just to be sure

Subject: Re: ALWAYS crash

Posted by [Jamie](#) or [NuneGa](#) on Sun, 19 Oct 2008 04:44:50 GMT

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Wiener wrote on Sat, 18 October 2008 22:07madrackz wrote on Sat, 18 October 2008 22:49Fuck support here

now someone will probably help

btw: you dont add them while ren is running, do you? just to be sure

actually you can remove and add some skins whilst ren is running, for example clearscope.

Subject: Re: ALWAYS crash

Posted by [mr£Ä\\$Ä-z](#) on Sun, 19 Oct 2008 09:33:31 GMT

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I dont even need to add new skins or w/e, its crashing now when im just restarting renegade (without any skins or what ever) im sure the the fuck Scripts 3.4.4, is there a uninstaller?

Subject: Re: ALWAYS crash

Posted by [Goztow](#) on Sun, 19 Oct 2008 10:05:35 GMT

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Rename scripts2.dll -> scripts.dll and delete d3d8.dll and shaders.dll.

Subject: Re: ALWAYS crash

Posted by [mr£Ä\\$Ä-z](#) on Sun, 19 Oct 2008 12:23:51 GMT

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i dont even have d3d8.dll, and 1 week ago everything worked prefectand i need t use a modified scripts.dll because i larned how to display things like Maps etc (clientside, works on every serv just like Sir_Kane had)

Subject: Re: ALWAYS crash

Posted by [Carrierll](#) on Sun, 19 Oct 2008 18:05:07 GMT

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madrackz wrote on Sun, 19 October 2008 13:23i dont even have d3d8.dll, and 1 week ago everything worked prefectand i need t use a modified scripts.dll because i larned how to display things like Maps etc (clientside, works on every serv just like Sir_Kane had)

The problem is probably within that.

Subject: Re: ALWAYS crash

Posted by [mr£Ä\\$Ä-z](#) on Sat, 25 Oct 2008 12:08:18 GMT

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I need fucking help i joined Plastic Revolution and cant mod renegade because of this bullshit

Subject: Re: ALWAYS crash
Posted by [Wiener](#) on Sat, 25 Oct 2008 12:21:19 GMT
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as said above: you need to swear more if you want ppl to help you

besides that its almost impossible to help. You are fiddeling around with ren way too much so that, with the little informations you give, none can reproduce your changes that might cause your problems.

In other words: have you tried a fresh reinstallation without any patches or changes? If this works, add corepatches. Next latest scripts. If it still works, you start adding your custum stuff step by step and don't forget to backup files you change.

Subject: Re: ALWAYS crash
Posted by [Jamie or NuneGa](#) on Sun, 26 Oct 2008 23:10:44 GMT
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sounds to me like you messed with something you shouldn't.

Prolly a fresh install of ren is ur only option.

Subject: Re: ALWAYS crash
Posted by [mr£Ä\\$Ä-z](#) on Mon, 27 Oct 2008 21:42:55 GMT
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corepatch + the CD crack (djlaptop) crashed my renegade, problemm is fixed, except the server, only the server crash after restart

Subject: Re: ALWAYS crash
Posted by [mr£Ä\\$Ä-z](#) on Thu, 30 Oct 2008 20:24:38 GMT
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anyone know now how to fix the server ?

Subject: Re: ALWAYS crash
Posted by [Carrierll](#) on Thu, 30 Oct 2008 20:52:23 GMT
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NOT UNLESS YOU TELL US WHAT THE BLOODY HELL YOU WENT AND CHANGED

I promise I will not do that again.
