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**Subject: Obby help**

Posted by [anant](#) on Sat, 11 Oct 2008 21:48:58 GMT

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hey, sorry to post again today

but

my obby is messed. I deleted my obby skin and now it looks like dis. (this is without a skin...i think....i never downloaded a green obby)

How can i fix it? Please help

**File Attachments**

1) [OBBY.bmp](#), downloaded 485 times

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**Subject: Re: Obby help**

Posted by [nope.avi](#) on Sat, 11 Oct 2008 22:50:06 GMT

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What was the name of the file you deleted?

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**Subject: Re: Obby help**

Posted by [anant](#) on Sat, 11 Oct 2008 23:11:45 GMT

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<http://jelly-server.com/nuke/modules.php?name=FUDForums&file=index&t=msg&th=7977&start=0&S=735d8a41e5d24c96d2ebc5382ec0c698>

here

both

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**Subject: Re: Obby help**

Posted by [nope.avi](#) on Sun, 12 Oct 2008 04:20:35 GMT

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Oh it was .w3d? Anyways just put original ob files back into data folder.

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**Subject: Re: Obby help**

Posted by [anant](#) on Sun, 12 Oct 2008 04:37:38 GMT

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okay, how?

I dont know where they are or how i can get them

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**Subject: Re: Obby help**

Posted by [Veyrdite](#) on Sun, 12 Oct 2008 06:24:31 GMT

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remove any files starting with o and ending with .dds in your data folder.

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**Subject: Re: Obby help**

Posted by [anant](#) on Sun, 12 Oct 2008 06:51:38 GMT

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k

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**Subject: Re: Obby help**

Posted by [anant](#) on Sun, 12 Oct 2008 06:52:44 GMT

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done.

still messed

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**Subject: Re: Obby help**

Posted by [Altzan](#) on Mon, 13 Oct 2008 00:38:56 GMT

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Get a new skin for it? A new skin would look better than that  
I dunno, that might not work but it's better than nothing...

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**Subject: Re: Obby help**

Posted by [anant](#) on Mon, 13 Oct 2008 04:16:45 GMT

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i have done that, however the skin thing it is right now stays

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**Subject: Re: Obby help**

Posted by [\\_SSnipe\\_](#) on Mon, 13 Oct 2008 04:18:26 GMT

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Did you fuck around with any .mix files? or always.dat?

Which Map is that pic taken on?

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**Subject: Re: Obby help**

Posted by [anant](#) on Mon, 13 Oct 2008 04:20:38 GMT

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no i did not tamper with anyfiles.

the map is cnc mesa, (with my grass skin, changes snow and stuff to grass) however it is like this on every map so it does not madder

---

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**Subject: Re: Obby help**

Posted by [\\_SSnipe\\_](#) on Mon, 13 Oct 2008 04:28:16 GMT

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anant wrote on Sun, 12 October 2008 21:20no i did not tamper with anyfiles.

the map is cnc mesa, (with my grass skin, changes snow and stuff to grass) however it is like this on every map so it does not madder

What else do you have added I mean explain EVERYTHING you have done before that happen to your ob.

Also try removing all skin files inc grass and such.

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**Subject: Re: Obby help**

Posted by [anant](#) on Mon, 13 Oct 2008 06:04:45 GMT

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so,

i wanted an obby skin (had the lame 1 with out the liquid bars thigns on the sides. so i got one, got the wrong one, deleted it, got the other one and this happend...

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**Subject: Re: Obby help**

Posted by [anant](#) on Wed, 15 Oct 2008 21:19:14 GMT

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bump

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Subject: Re: Obby help

Posted by **GEORGE ZIMMER** on Wed, 15 Oct 2008 21:26:44 GMT

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Backup all your skins, then delete them from your data folder. See if it's still there. If it is, you're fucked. If it isn't, re-add each file until you see the green obelisk again.

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Subject: Re: Obby help

Posted by **anant** on Wed, 15 Oct 2008 21:34:52 GMT

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ight. Cant someone just give me a replace skin, or re make it?

---

Subject: Re: Obby help

Posted by **Scrin** on Wed, 15 Oct 2008 21:52:52 GMT

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anant wrote on Wed, 15 October 2008 14:34ight. Cant someone just give me a replace skin, or re make it?

here

#### File Attachments

1) [ob\\_tile3.dds](#), downloaded 153 times

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Subject: Re: Obby help

Posted by **anant** on Wed, 15 Oct 2008 23:46:11 GMT

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ty

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Subject: Re: Obby help

Posted by **EA-DamageEverything** on Thu, 16 Oct 2008 01:16:35 GMT

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The green Obi is my skin I offered you on the Jelly Forums ROFL. You should keep your downloaded files in order, so you are able to look after the filename ^^.

Anyway, if someone wants the green ECO-Obelisk, here=

#### File Attachments

1) [Obigreen.zip](#), downloaded 119 times

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Subject: Re: Obby help

Posted by [anant](#) on Thu, 16 Oct 2008 01:55:07 GMT

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oh lol

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Subject: Re: Obby help

Posted by [\\_SSnipe\\_](#) on Thu, 16 Oct 2008 02:10:26 GMT

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Is this fixed?

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Subject: Re: Obby help

Posted by [anant](#) on Thu, 16 Oct 2008 02:43:49 GMT

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yes

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Subject: Re: Obby help

Posted by [ErroR](#) on Thu, 16 Oct 2008 17:31:11 GMT

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WOOT! ur sky nod logo and hud are weird 0.o

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