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Subject: Halo: Recon

Posted by [u6795](#) on Fri, 10 Oct 2008 01:28:24 GMT

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<http://www.bungie.net/Projects/whvidldshbyjsdo/default.aspx>

Thoughts?

tl;dr: New Halo game based in Halo 3. You take the role of an ODST (Orbital Drop Shock Trooper, basically mixtures of a SPARTAN and a typical Marine) and sneak around doing top secret shit and killing aliens.

Halo 3 was good story wise, and I have some high hopes for this as well. Trailer is also very awesome.

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Subject: Re: Halo: Recon

Posted by [R315r4z0r](#) on Fri, 10 Oct 2008 01:45:45 GMT

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Bungie usually does a good job with trailers.

Looks awesome, definitely going to get it. Also, you notice his weapon? Looked like an SMG with a silencer on it.

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Subject: Re: Halo: Recon

Posted by [u6795](#) on Fri, 10 Oct 2008 01:54:59 GMT

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R315r4z0r wrote on Thu, 09 October 2008 21:45 Bungie usually does a good job with trailers.

Looks awesome, definitely going to get it. Also, you notice his weapon? Looked like an SMG with a silencer on it.

Yeah, it's an M7S- it was in the books but never got featured in the games, despite being in the files for Halo 2 as an "example" for modders or someshit.

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