

---

Subject: Renegade X September Update!

Posted by [NE]Fobby[GEN] on Sun, 21 Sep 2008 22:58:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Renegade X --> Bringing C&C Renegade to the Unreal Engine 3

Hey guys. It's been a long time since you've heard from us, and some people have been wondering what has been happening in the mod. It's true, we haven't had a major update for almost two months. We thank those who have been patient, because the September update is finally here, and we've got some goodies to show you!

Website is Live!

In case you haven't noticed yet, but Renegade X has gotten a new website. Check out things like updates, trailers, media, and information. We plan on adding a lot more to the website as time progresses, such as more information on the mod, unit profiles, wallpapers, and possibly a tutorial section for those who want to help out with the project.

Check it out at [www.renegade-x.com](http://www.renegade-x.com) !

September Podcast

The team's finally gotten its third podcast live. In this podcast, which features Fobby, Havoc89, Killa and JeepRubi, we discuss some important issues at hand, such as the status of the mod, and some cool new features you will only find in Renegade X.

It's very informative and funny, and it's only a little over 13 minutes long. So what are waiting for? Hear about the Renegade revolution down the street by downloading the podcast here:

[http://renegade-x.com/staff/September\\_Podcast.rar](http://renegade-x.com/staff/September_Podcast.rar)

Video Presentation!

We've composed our first-ever video demonstration. Our older videos have shown awesome ingame and CG stuff, but in this video, edited by Havoc89, we take a look at a couple Renegade X features:

-Stealth Effect: You asked for it, and you got it: an awesome stealth effect for Renegade X. It's still a work-in-progress, but the video should give you a good idea of how it will look like once its ingame. In this video, Havoc89 goes around a test map with his stealth tank and fights other ones.

-Damage/Dirt Demonstration (DDD): We wanted to show you all a Renegade X feature you will not find anywhere else. Basically, the more distance you travel in a vehicle, the dirtier your tank will look. The dirt layer works with both dirt and snow, depending on the map you are playing in. By the same token, the more damage your vehicle takes, the more ravaged it will look as a result of that damage. If your vehicle is heavily damaged, you will see some scratches, dents, and burn marks scattered around the vehicle. Havoc89 goes over the feature and gives you a visual in the Video Presentation.

(The video is a tad choppy, because Adobe Premiere doesn't feel like working properly)

WATCH THE VIDEO HERE!

Download (Recommended):

[http://renegade-x.com/staff/RenX\\_VidDemo.avi](http://renegade-x.com/staff/RenX_VidDemo.avi)

Streaming:

YouTube: <http://www.youtube.com/watch?v=vGPrJopWprk&fmt=18>

(Mod DB link coming soon)

## Two New Songs

Renegade X, for the past two months, has remade many songs from the original C&C Renegade and Tiberian Dawn games. We've gotten two more songs done: 'Move It' and 'Blinded'. Move It is a remake of the Renegade classic, while Blinded is an original, with some inspiration taken from Avenged Sevenfold's "I Won't See You Tonight" song.

You could find all of our songs, including the latest two, here:

<http://www.moddb.com/mods/renegade-x/downloads>

## GDI M1A1 Medium Tank

The original "Medium Tank" was made after the M1A1 Abrams Tank, so we have decided to take much inspiration from that vehicle into the new Med. The Medium tank is GDI's main battle tank, which is good against pretty much any ground threat you put it against. It's heavily armoured, maneuverable, and affordable.

## Under

You saw Under in our previous video test, and now it is finished. We've added trees, snow fall, bunkers, and some other things. Check it out!

## Nod Flamethrower

The Flamethrower is back with a new, realistic kickass design! It comes with Nod's free Flamethrower unit, and the flame/fire will be more awesome than ever on the Unreal Engine 3. I can't wait to show you this baby ingame!

## Stealth Black Hand

The Stealth Black Hand (SBH) is a stealth trooper that wields an automatic laser rifle. This has got to be my favourite looking character so far: it's been based off of the original concept art, made by our buddy TAS from Westwood, and revolutionized. Check it out!

## Nod Mobile Artillery

The Nod Mobile Artillery is a personal favourite vehicle of mine. Not only is it very affordable, but it also gives a tremendous amount of firepower. It's been brought back for Renegade X, looking better than ever.

## Media Platoon

Do you want to help contribute to the Renegade X project, but don't have the skills to be on our team? There's a new way to help the Renegade revolution; visit this link:

<http://www.renegade-x.com/Forums/index.php?showtopic=2065>

That's all we have for now guys. Be on the look-out for more updates!

<http://www.renegade-x.com>

---

---

Subject: Re: Renegade X September Update!  
Posted by [nope.avi](#) on Mon, 22 Sep 2008 00:18:29 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Holy awesome that's amazing I love the 'changing' effect on the meds

---

---

Subject: Re: Renegade X September Update!  
Posted by [u6795](#) on Mon, 22 Sep 2008 00:24:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Holy FUCK.

---

---

Subject: Re: Renegade X September Update!

---

Posted by [nikki6ixx](#) on Mon, 22 Sep 2008 00:25:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Looks awesome, but have some sympathy and give the SBH a little more 'room' .

---

Subject: Re: Renegade X September Update!

Posted by [sadukar09](#) on Mon, 22 Sep 2008 00:31:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

nikki6ixx wrote on Sun, 21 September 2008 19:25 Looks awesome, but have some sympathy and give the SBH a little more 'room' .

Yeah, they look a bit squished in there.

It might be me, but I hate the artillery's wheel hub, too bland. Anyway, FUCKING AWESOME UPDATE.

---

Subject: Re: Renegade X September Update!

Posted by [Starbuzz](#) on Mon, 22 Sep 2008 01:05:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Excellent

---

Subject: Re: Renegade X September Update!

Posted by [GEORGE ZIMMER](#) on Mon, 22 Sep 2008 01:09:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I CAME.

---

Subject: Re: Renegade X September Update!

Posted by [R315r4z0r](#) on Mon, 22 Sep 2008 02:10:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

sadukar09 wrote on Sun, 21 September 2008 20:31 It might be me, but I hate the artillery's wheel hub, too bland

It's a military support vehicle, not Kane's pimpmobile <\_<

lol.

---

Subject: Re: Renegade X September Update!

Posted by [Lone0001](#) on Mon, 22 Sep 2008 02:11:36 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

I hate this version of move it I prefer the original, not to be mean but this one just ruins the song...

---

---

Subject: Re: Renegade X September Update!  
Posted by [Goztow](#) on Mon, 22 Sep 2008 06:45:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

That's pretty 1337 stuff u got there! Added to renegadecommunity.com .

---

---

Subject: Re: Renegade X September Update!  
Posted by [jnz](#) on Mon, 22 Sep 2008 08:31:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The SBHs look like spiderman

---

---

Subject: Re: Renegade X September Update!  
Posted by [\\_SSnipe\\_](#) on Mon, 22 Sep 2008 08:34:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

does URT3 need a valid serial to play with ur renegade mod online?

---

---

Subject: Re: Renegade X September Update!  
Posted by [Ryu](#) on Mon, 22 Sep 2008 09:28:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Holy shit awesome sauce.

I'm buying a new PC just for this mod.

---

---

Subject: Re: Renegade X September Update!  
Posted by [IronWarrior](#) on Mon, 22 Sep 2008 11:41:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Pretty awesome, I love the tanks and arty.

---

---

Subject: Re: Renegade X September Update!  
Posted by [\[NE\]Fobby\[GEN\]](#) on Mon, 22 Sep 2008 18:27:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

SSnipe wrote on Mon, 22 September 2008 04:34: does URT3 need a valid serial to play with ur renegade mod online?

Yeah.

UT3's only about 25 bucks nowadays, and it'll probably be even cheaper once the mod is out. If you think UT3 and Renegade X together are worth twenty five dollars, then go ahead and buy that game.

Anyways thanks a lot for the great comments guys!

---

---

Subject: Re: Renegade X September Update!  
Posted by [nope.avi](#) on Mon, 22 Sep 2008 19:29:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I'm buying UT3 just for this

---

---

Subject: Re: Renegade X September Update!  
Posted by [Atomicway](#) on Mon, 22 Sep 2008 20:21:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Its sexy. I can't wait

---

---

Subject: Re: Renegade X September Update!  
Posted by [Starbuzz](#) on Tue, 23 Sep 2008 02:13:46 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

That Artillery is an excellent remake looking just close enough to be the real-life machine. I like what you have done for the Med tank as well. Keep going Ren X team. My next massive computer hardware update awaits the grand finish of this mod.

---

---

Subject: Re: Renegade X September Update!  
Posted by [Chuck Norris](#) on Tue, 23 Sep 2008 04:22:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Unreal Tournament 3 was just reduced to \$19.99 on Steam a few days back. I think either of those games alone are probably worth that.

---

---

Subject: Re: Renegade X September Update!  
Posted by [reborn](#) on Tue, 23 Sep 2008 07:18:18 GMT

---

[View Forum Message](#) <> [Reply to Message](#)

---

Seriously, that's just so awesome.

---

---

Subject: Re: Renegade X September Update!  
Posted by [nopol10](#) on Tue, 23 Sep 2008 08:08:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Impossible and awesome!

---

---

Subject: Re: Renegade X September Update!  
Posted by [JohnDoe](#) on Tue, 23 Sep 2008 09:30:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Looks awesome, I hope you're going to keep the gameplay as close to Renegade as possible, tho.

---

---

Subject: Re: Renegade X September Update!  
Posted by [mr£ÄŞÄ-z](#) on Tue, 23 Sep 2008 13:46:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Renegade X will make UT3 famous

---