
Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Mon, 18 Mar 2002 11:50:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Played some non-ladder games last night for fun and to try some new stuff and I noticed people running around with weird character classes self healing and what not.. Anybody know what the deal is with this??

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Mon, 18 Mar 2002 11:53:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

extras. only allowed in non-ladder. u see, the templars and all things tiberium can heal them selves in the tiberium.console command extras fnkqrmif u dont know how to open the console i have pity for u

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Mon, 18 Mar 2002 13:06:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

You write "extras fnkqrm" exactly as I have written it.No enter...

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Mon, 18 Mar 2002 13:56:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks.. Are they actually any better than any of the other char classes? Besides the healing

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Mon, 18 Mar 2002 14:16:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Well one of them uses a tiberium gun... fire it on your feet while running past the AGT and you will be healing yourself

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Mon, 18 Mar 2002 18:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

they are way better... cause now your immune to tiberium and you can heal your self in tiberium...

but you have no armor... and only like 100 life...

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Tue, 19 Mar 2002 00:42:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I am not a newbie, I just have not played for a week (snowboarding vacation) and the first thing i seen when I played was this.. I actually finished 33rd before the ladder was reset last time.. So you just type in on the line:>Extras fnkgrrmor:>Extras <enter>>FnkgrrmThanks

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Tue, 19 Mar 2002 01:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hold alt while accessing special infantry classes or vehicles in a PT.As for the classes... the Nod ones are good, as is the Nod chameleon, but all the GDI classes/vehicles suck. Although I kinda like the Sedan - it's fast as hell once you get it to top speed.

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Tue, 19 Mar 2002 09:11:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

im not a new-b,i just dont know,how do u open the console command?

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Tue, 19 Mar 2002 09:40:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

what are all the "added" charecters and vehicles?

Subject: Initiates, Templars and other cheats in MP i seen last nigh

Posted by [Anonymous](#) on Tue, 19 Mar 2002 12:15:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

ok, cal me a n00b but.....i typed in "extras fnkqrrm"it says extras enabled, now how do i use them...
