
Subject: idk
Posted by [bly](#) on Thu, 11 Sep 2008 20:52:50 GMT
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if this is a glitch, but sometimes an apc will look like it stops shooting but it really is shooting but no bullets come out.

is that gonna b fixed?

Subject: Re: idk
Posted by [Goztow](#) on Thu, 11 Sep 2008 20:56:59 GMT
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That's pure lag, I don't think TT can do anything about that :-S.

Subject: Re: idk
Posted by [R315r4z0r](#) on Thu, 11 Sep 2008 22:06:27 GMT
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Yea, that happens with every weapon in the game. If someone fires a few shots and reloads without your character viewing it, then your game will assume the other person didn't reload.

Therefore, when your game assumes their ammo is at 0, they show a reloading animation while in reality, they are still shooting.

Subject: Re: idk
Posted by [Craziac](#) on Thu, 11 Sep 2008 22:25:00 GMT
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If they are improving any of the netcode as I hope (crosses fingers) this can be fixed.
