Subject: Boolean Tool
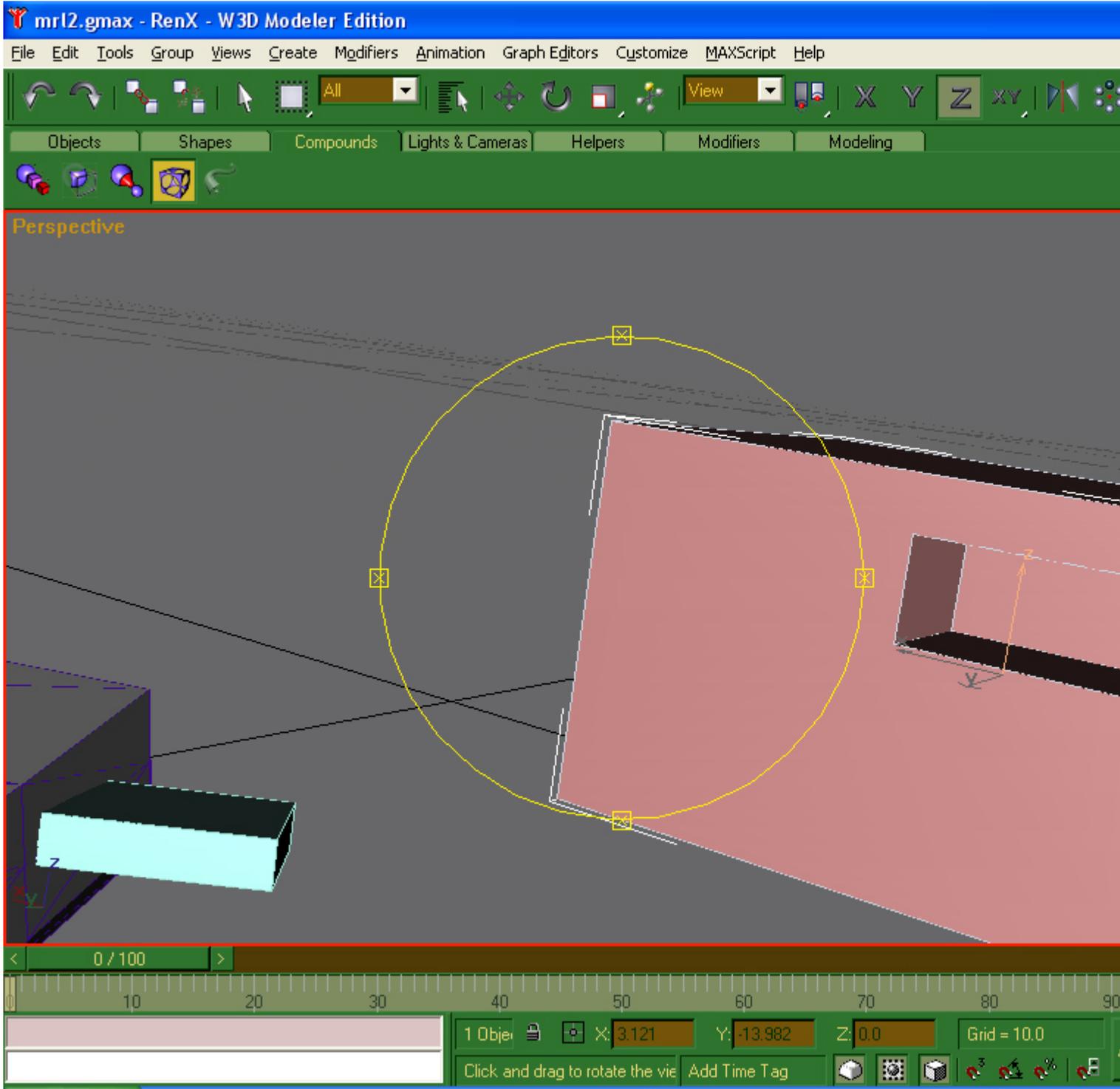Posted by Gen_Blacky on Sun, 17 Aug 2008 01:10:22 GMT
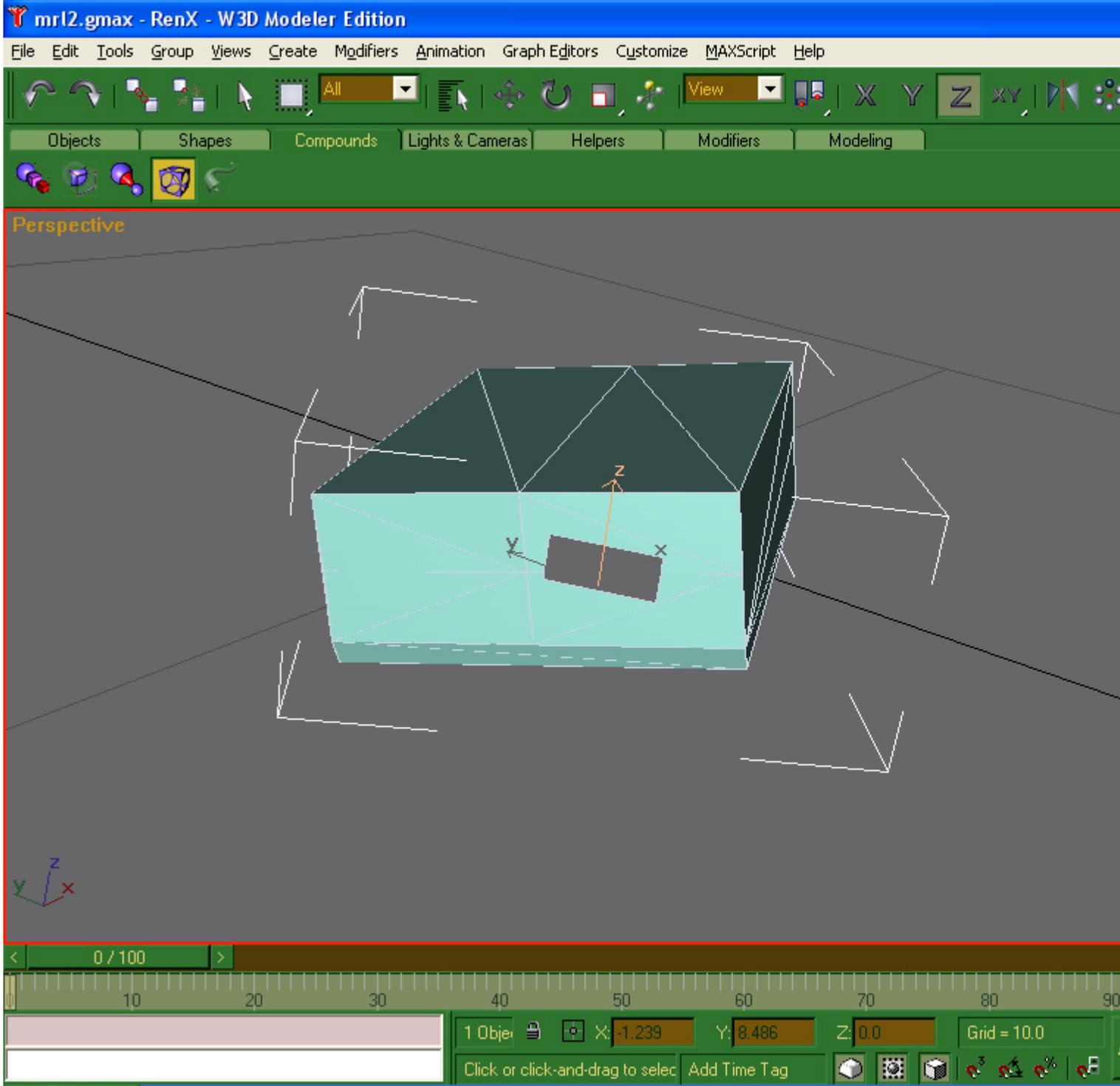View Forum Message <> Reply to Message

So I make a new box and take another box to make a cut into the box 1, I want to do the same with second picture but it cuts a hole and doesn't cut around the box , the second picture is an existing model how do I fix it so it will cut into the box like the first picture.

File Attachments
1) x1.jpg, downloaded 834 times

2) x2.jpg, downloaded 812 times

Perspective

mrl2.gmax - RenX - W3D Modeler Edition

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0 / 100

10   20   30   40   50   60   70   80   90

1 Obje   X: -1.239   Y: 8.486   Z: 0.0   Grid = 10.0

Click or click-and-drag to selec   Add Time Tag

Subject: Re: Boolean Tool
Posted by bisen11 on Sun, 17 Aug 2008 01:15:47 GMT
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Did you do something to that second box that makes it unlike a new box?

Subject: Re: Boolean Tool
Posted by Gen_Blacky on Sun, 17 Aug 2008 01:20:47 GMT
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its part of a vehicle imported .w3d

Subject: Re: Boolean Tool
Posted by bisen11 on Sun, 17 Aug 2008 03:47:39 GMT
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Then my guess is that something was already done to it so that you can't do that. If you still want there to be a cut into it I can think of an alternate way though. First create a box and delete the two sides of the box.

It'll look like this. Then boolean that box into the one that you want to push it back.

Should look like that, sorta like an extra poly but nothing actually moved. (hit F4 to see polygons better)

Then just extrude it.

Extruding can be a very useful tool too so you should experement with it a bit. I only actually discovered that it can be really good for tunnels and insides of buildings a few months ago.

Subject: Re: Boolean Tool
Posted by mrÃ£Ã§Ä·z on Sun, 17 Aug 2008 07:09:51 GMT
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Convert the Box to Editable Mesh and do the same again

Subject: Re: Boolean Tool
Posted by GEORGE ZIMMER on Sun, 17 Aug 2008 17:03:18 GMT
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Yeah, extruding ftw. You generally have exactly what you want at the end. Granted, it takes a bit longer, but it still has alot less screw ups than boolean.

Subject: Re: Boolean Tool
Posted by Gen_Blacky on Sun, 17 Aug 2008 18:52:19 GMT
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ah thank you didn't really think about extrude tool , what i did is cut the hole then use the create tool to polygon shape i wanted and extruded it.

Subject: Re: Boolean Tool
Posted by R315r4z0r on Sun, 17 Aug 2008 19:28:10 GMT
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Boolean only works the first time around.

Do it more than once and it craps out like you saw.