
Subject: Roleplay 2 RC 1.3 has been released
Posted by [Canadacdn](#) on Sun, 10 Aug 2008 07:55:00 GMT
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Thanks to extensive testing done with the previous release, the RP2 team has come out with a new public release. This version is much more stable than the previous version, and features new weapons, vehicles, and areas to explore.

Download the map at <http://www.roleplay2.com>

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [_SSnipe_](#) on Sun, 10 Aug 2008 08:05:24 GMT
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always release these at night dont u....

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [_SSnipe_](#) on Sun, 10 Aug 2008 08:26:26 GMT
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one question whats this rp2randompos.jmg file?

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [Canadacdn](#) on Sun, 10 Aug 2008 08:27:23 GMT
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SSnipe wrote on Sun, 10 August 2008 01:26one question whats this rp2randompos.jmg file?

Please read the readme on the site, just throw it into your data folder. It's used for a teleport system on the map.

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [_SSnipe_](#) on Sun, 10 Aug 2008 08:28:00 GMT
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Canadacdn wrote on Sun, 10 August 2008 01:27SSnipe wrote on Sun, 10 August 2008 01:26one question whats this rp2randompos.jmg file?

Please read the readme on the site, just throw it into your data folder. It's used for a teleport system on the map.

o fo sho thanks

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [mr£\\$Ä-z](#) on Sun, 10 Aug 2008 08:30:49 GMT
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whats new?

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [_SSnipe_](#) on Sun, 10 Aug 2008 08:32:57 GMT
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madrackz wrote on Sun, 10 August 2008 01:30whats new?
bet he says read readme

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [mr£\\$Ä-z](#) on Sun, 10 Aug 2008 08:36:12 GMT
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im still dowqnloading...

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [MacKinsey](#) on Sun, 10 Aug 2008 10:43:49 GMT
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SSnipe wrote on Sun, 10 August 2008 03:32madrackz wrote on Sun, 10 August 2008 01:30whats new?
bet he says read readme
There is no Readme!
Could u post a level edit source? i just want to browse thru the map, i wont release a modded rp2

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [danpaul88](#) on Sun, 10 Aug 2008 13:26:08 GMT
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You could always browse through the map by downloading it and playing it in single player LAN of course...

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [Di3HardNL](#) on Sun, 10 Aug 2008 13:49:34 GMT
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Good work downloading now

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [Canadacdn](#) on Sun, 10 Aug 2008 16:55:19 GMT
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MacKinsey wrote on Sun, 10 August 2008 05:43SSnipe wrote on Sun, 10 August 2008 03:32madrackz wrote on Sun, 10 August 2008 01:30whats new?

bet he says read readme

There is no Readme!

Could u post a level edit source? i just want to browse thru the map, i wont release a modded rp2

There are instructions for installing the mod on our website. You know, in giant text on the page where you download the map.

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [LR01](#) on Sun, 10 Aug 2008 17:32:25 GMT
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why do I only die when I host it with LAN?

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [MacKinsey](#) on Sun, 10 Aug 2008 18:58:51 GMT
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Canadacdn wrote on Sun, 10 August 2008 11:55MacKinsey wrote on Sun, 10 August 2008 05:43SSnipe wrote on Sun, 10 August 2008 03:32madrackz wrote on Sun, 10 August 2008 01:30whats new?

bet he says read readme

There is no Readme!

Could u post a level edit source? i just want to browse thru the map, i wont release a modded rp2

There are instructions for installing the mod on our website. You know, in giant text on the page where you download the map.

What about a Level Edit source? Or a HowTo for dummies how to host it at a FDS, mines keeps crashing when i am trying to run it (I CAN Create a Gamechannel normally) (uhh i got one, and i can edit/mod/add scripts, but i am to stupid (or maybe its to easy) to host rp2)

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [Sniperhid](#) on Mon, 11 Aug 2008 08:30:06 GMT
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RC 1.3.1 Will be coming out later. Bugs were found in the Scripts.dll that shipped with RC 1.3 . This Should certainly help clean up Server crashes. Remember Roleplay2 is still a Release Candidate and not the proper releases.

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [a000clown](#) on Mon, 11 Aug 2008 09:01:29 GMT
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Does anyone else find the version numbers a little funny? lol
Roleplay 2, version 1.3... Think about it.

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [_SSnipe_](#) on Mon, 11 Aug 2008 09:11:49 GMT
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Clown wrote on Mon, 11 August 2008 02:01Does anyone else find the version numbers a little funny? lol
Roleplay 2, version 1.3... Think about it.
nope i dont get it

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [MackKinsey](#) on Mon, 11 Aug 2008 11:55:48 GMT
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SSnipe wrote on Mon, 11 August 2008 04:11Clown wrote on Mon, 11 August 2008 02:01Does anyone else find the version numbers a little funny? lol
Roleplay 2, version 1.3... Think about it.
nope i dont get it
Its not funny!
You have also Battlefield 2 v1.52 (dont know which Version is out yet). And Roleplay 2 is the title and RC 1.X is the Release Candidate Number (sumthing like a Version Number)

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [_SSnipe_](#) on Mon, 11 Aug 2008 18:22:57 GMT
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MackKinsey wrote on Mon, 11 August 2008 04:55SSnipe wrote on Mon, 11 August 2008 04:11Clown wrote on Mon, 11 August 2008 02:01Does anyone else find the version numbers a little funny? lol
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still dont get it

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [CarrierII](#) on Mon, 11 Aug 2008 19:40:44 GMT
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This is silly.

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [BlueThen](#) on Mon, 11 Aug 2008 20:31:41 GMT
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MackKinsey wrote on Mon, 11 August 2008 06:55SSnipe wrote on Mon, 11 August 2008 04:11Clown wrote on Mon, 11 August 2008 02:01Does anyone else find the version numbers a little funny? lol
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Its not funny!
You have also Battlefield 2 v1.52 (dont know which Version is out yet). And Roleplay 2 is the title and RC 1.X is the Release Candidate Number (sumthing like a Version Number)
Oh, that makes sense. Honestly, I'm thinking the release titles (release candidate, final release, beta, prototype) are all stupid. It should be just as simple as 2.3, or 2.0.3.
Also, shouldn't it be RC 3, instead of RC 1.3?

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [_SSnipe_](#) on Mon, 11 Aug 2008 20:33:24 GMT
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BlueThen wrote on Mon, 11 August 2008 13:31MackKinsey wrote on Mon, 11 August 2008 06:55SSnipe wrote on Mon, 11 August 2008 04:11Clown wrote on Mon, 11 August 2008 02:01Does anyone else find the version numbers a little funny? lol
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Also, shouldn't it be RC 3, instead of RC 1.3?
so you can make up any number you want...o well

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [cpjok](#) on Tue, 12 Aug 2008 10:58:05 GMT
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ill download one day when i start playing games again

Subject: Re: Roleplay 2 RC 1.3 has been released
Posted by [GEORGE ZIMMER](#) on Tue, 12 Aug 2008 11:09:05 GMT
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RP2 TESTERS SUCK AT THEIR JOB

wait, shit
