
Subject: [model] CCR-Style TOW-Hummer
Posted by [DL60](#) on Fri, 08 Aug 2008 06:54:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

This is the CCR-Style TOW-HumVee I made for City2_extended.

IMPORTANT NOTE: If you want to modify this humvee (model or just the skin/PT-Texture) !!PLEASE!! rename the texture, open Gmax, change the texture paths to your new texture-version and reimport it by using another name for your .w3d. As you can see in the fileslist, I added the source-gmax file for this purpose.

Download

<http://deathlink.ut-ccr.de/vehicles/GDITOWHumVeeCCRStyle.zip>

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [_SSnipe_](#) on Fri, 08 Aug 2008 06:57:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

fucking awesome

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [Samous Mods](#) on Fri, 08 Aug 2008 10:29:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

SSnipe wrote on Fri, 08 August 2008 01:57fucking awesome
anything you see is always "awesome" for you...

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [mrÄÄÅ-z](#) on Fri, 08 Aug 2008 11:25:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

wow nice idea lol

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [u6795](#) on Fri, 08 Aug 2008 14:02:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

E3 Beta M01.mix wrote on Fri, 08 August 2008 06:29SSnipe wrote on Fri, 08 August 2008
01:57fucking awesome
anything you see is always "awesome" for you...

Do you speak a lot of English? You generally post retarded incomprehensible bullshit that has no relevance to the topic, so I have to ask.

I think this is pretty sweet as well. The gun style pretty much matches the original skin.

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [nope.avi](#) on Fri, 08 Aug 2008 14:27:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

SSnipe wrote on Fri, 08 August 2008 02:57fucking awesome

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [DL60](#) on Fri, 08 Aug 2008 14:56:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

Quote:The gun style pretty much matches the original skin.

I wanted a TOW-HumVee in a more CCR-Style - I don't really like the other one you can find in most fanmaps. In addition I'm not a good texture artist. The solution for me was to use the original HumVee with and put an existing rocket system on it from another ren-model.

The 4-barreled rocket system is from the rocket emplacement. I just made new tripod and put the rocket barrels on it. The optics on the side are from the nod mgun emplacement and the nod ceiling camera.

You can do a lot of fine things very quick with using existing model/texture material.

This method of creation also fulfils the aim to make it look like a n original renegade model (CCR-Style).

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [ErroR](#) on Fri, 08 Aug 2008 16:10:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

I saw it today in city extended ant it's cool
Just a thing u imported the w3d roket tower? or u have gmax file

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [DL60](#) on Fri, 08 Aug 2008 16:19:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

I imported it from the .w3d file, re-welded all vertices and re-smoothed all meshes.

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [Veyrdite](#) on Sun, 10 Aug 2008 05:31:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

SSnipe wrote on Fri, 08 August 2008 16:57fucking awesome

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [Dreganius](#) on Sun, 10 Aug 2008 07:48:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

Dthdealer wrote on Sun, 10 August 2008 15:31SSnipe wrote on Fri, 08 August 2008 16:57fucking awesome

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [Ethenal](#) on Sun, 10 Aug 2008 22:11:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

E3 Beta M01.mix wrote on Fri, 08 August 2008 05:29SSnipe wrote on Fri, 08 August 2008 01:57fucking awesome
anything you see is alwase "awesome" for you...

Shut up, it's getting old.

On topic: that's awesome.

Subject: Re: [Release] CCR-Style TOW-Hummer
Posted by [Starbuzz](#) on Sun, 10 Aug 2008 22:39:20 GMT
[View Forum Message](#) <> [Reply to Message](#)
