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Subject: Locked door in "The Grip of The Black Hand"  
Posted by [Anonymous](#) on Wed, 13 Mar 2002 23:17:00 GMT  
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Hello All,I'm currently playing the "Grip of the Black Hand Mission". After destroying the alarm systems and finding the data for the location of the scientists, I must retrieve the scientists in the castle.I have explored all the castle and i am stucked with a locked door below the diner hall. I have found no key top open it.Do someone have an idea ?I hope it is not a bug like for the captain...Thx by advance for your helpMarco.

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Subject: Locked door in "The Grip of The Black Hand"  
Posted by [Anonymous](#) on Wed, 13 Mar 2002 23:20:00 GMT  
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I got stuck in this mission too, up stairs theres a control room with a key floating near the console, grab this and head back down down down to the locked door

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Subject: Locked door in "The Grip of The Black Hand"  
Posted by [Anonymous](#) on Thu, 14 Mar 2002 09:27:00 GMT  
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After you talk to Kane and the key card is just there. Usually when you hacked the computer you will have the key card.

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Subject: Locked door in "The Grip of The Black Hand"  
Posted by [Anonymous](#) on Fri, 15 Mar 2002 00:21:00 GMT  
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Thx a lot for the tip guys !!!

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