
Subject: I'd like some help

Posted by [Aircraftkiller](#) on Thu, 31 Jul 2008 03:38:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have an upcoming portfolio review at the Art Institute and I'd like to showcase the old Renegade levels I made. If anyone could help I'd love to get some "glamour" shots of each level, somewhere around three to four if you're able to take that many. I need them by next Saturday. If you can help, just reply here with the screenshots... High resolutions are welcome.

Subject: Re: I'd like some help

Posted by [HeavyX101- Left](#) on Thu, 31 Jul 2008 04:01:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

I didnt understand you correctly. What do you exactly need. I know a website where there are alot of old cnc renegade pics

Subject: Re: I'd like some help

Posted by [Aircraftkiller](#) on Thu, 31 Jul 2008 04:47:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

Go around on each level I made, take screenshots (highest resolution possible) of what you think are the best viewpoints, post them here.

Subject: Re: I'd like some help

Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 31 Jul 2008 05:09:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Can you post a list of the maps you've done? Maybe I could help you out.

Subject: Re: I'd like some help

Posted by [Aircraftkiller](#) on Thu, 31 Jul 2008 05:59:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

Here's the ones I want, if you can also get them with full AA/AF that'd also work well too. Thanks in advance

BunkersTS
MetroTS
BasinTS
MinesTS
GlacierTS

Mars
Metropolis
River Raid TS
Golf Course
Country Meadow v2
The Woods Today

<http://www.cncnz.com/files/renegade/maps.php>

If you don't have them you can find most of them there or on some other map download place...

Subject: Re: I'd like some help
Posted by [EvilWhiteDragon](#) on Thu, 31 Jul 2008 07:09:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

I though you made colossus too didn't you?

Subject: Re: I'd like some help
Posted by [Aircraftkiller](#) on Thu, 31 Jul 2008 07:37:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

No, that was someone else.. I forgot who, but I definitely didn't do it. I made more levels than the ones I listed there, those are just the ones I want to show.

Subject: Re: I'd like some help
Posted by [sadukar09](#) on Thu, 31 Jul 2008 10:41:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

I got a couple.

Subject: Re: I'd like some help
Posted by [Starbuzz](#) on Thu, 31 Jul 2008 10:55:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

You made Mars? That's probably the most UNIQUE map ever.

Subject: Re: I'd like some help
Posted by [sadukar09](#) on Thu, 31 Jul 2008 11:32:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

<http://www.megaupload.com/?d=H8JIRLYW>

I used c130 drop mods to get an Orca for better screen shots.

Subject: Re: I'd like some help
Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 31 Jul 2008 15:36:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hey Ak is this resolution good enough? If so I can probably do most of the rest for you:

Subject: Re: I'd like some help
Posted by [JoeBro](#) on Thu, 31 Jul 2008 17:35:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Aircraftkiller wrote on Thu, 31 July 2008 00:59Here's the ones I want, if you can also get them with full AA/AF that'd also work well too. Thanks in advance

BunkersTS
MetroTS
BasinTS
MinesTS
GlacierTS
Mars
Metropolis
River Raid TS
Golf Course
Country Meadow v2
The Woods Today

<http://www.cncnz.com/files/renegade/maps.php>

If you don't have them you can find most of them there or on some other map download place... cool maps. where can i download them? wait... whoops. sorry. right there in front of me.

Subject: Re: I'd like some help
Posted by [CarrierII](#) on Thu, 31 Jul 2008 17:36:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

THE LINK IN THAT POST! SHOCK HORROR!

Subject: Re: I'd like some help
Posted by [JoeBro](#) on Thu, 31 Jul 2008 17:37:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

CarrierII wrote on Thu, 31 July 2008 12:36THE LINK IN THAT POST! SHOCK HORROR!
lol by the way, go to planetcnc.com to get some Renegade screenshots

Subject: Re: I'd like some help
Posted by [danpaul88](#) on Thu, 31 Jul 2008 17:52:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

JoeBro wrote on Thu, 31 July 2008 18:37CarrierII wrote on Thu, 31 July 2008 12:36THE LINK IN THAT POST! SHOCK HORROR!
lol by the way, go to planetcnc.com to get some Renegade screenshots

Handy tip: Try reading the first post of the topic so you understand what the topic is about next time. He's not asking for general Renegade screenshots, he is asking for specific screenshots of those specific maps.

Subject: Re: I'd like some help
Posted by [Aircraftkiller](#) on Thu, 31 Jul 2008 17:58:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you can go higher, that's great, but if not 1024x768 will work.

Subject: Re: I'd like some help
Posted by [CarrierII](#) on Thu, 31 Jul 2008 18:19:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

If I get some time I'll throw my ren up to my LCD's max resolution and get these for you. HD graphics cards for the win?

Subject: Re: I'd like some help
Posted by [Starbuzz](#) on Thu, 31 Jul 2008 21:22:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

It will be nicer if the Hud and score thingys are turned off...makes for a a better cleaner view...

Subject: Re: I'd like some help

Posted by [mr£Ä\\$Ä·z](#) on Thu, 31 Jul 2008 21:59:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

Good luck!

Subject: Re: I'd like some help
Posted by [Aircraftkiller](#) on Thu, 31 Jul 2008 22:17:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

That helps a lot! If you can get more shots of Metro (and Metropolis) plus the rest of the levels that'd work out great.

Subject: Re: I'd like some help
Posted by [mr£Ä\\$Ä·z](#) on Thu, 31 Jul 2008 22:18:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

I will post more Pictures later, g2g sleep cya lol

Subject: Re: I'd like some help
Posted by [sadukar09](#) on Fri, 01 Aug 2008 00:30:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Aircraftkiller wrote on Thu, 31 July 2008 17:17 That helps a lot! If you can get more shots of Metro (and Metropolis) plus the rest of the levels that'd work out great.
I got all of them in my zip file.

Subject: Re: I'd like some help
Posted by [Aircraftkiller](#) on Fri, 01 Aug 2008 02:24:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yours work decently well, but I need something with a bigger and better view of the terrain - having no HUD helps, too.

Subject: Re: I'd like some help

Posted by [IronWarrior](#) on Sat, 02 Aug 2008 11:10:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

<http://ren.game-maps.net/index.php?action=file&id=1152>

Download this and place in the westwood/renegade folder.

Then press F8 and type HUD 0, it will remove everything, then when taking screenshots, throw your C4 and switch to it, so you get a clear picture.

Subject: Re: I'd like some help

Posted by [LR01](#) on Sat, 02 Aug 2008 13:26:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

and this?

Subject: Re: I'd like some help

Posted by [Veyrdite](#) on Mon, 04 Aug 2008 02:15:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

Here's a few tips

1) <http://ren.game-maps.net/index.php?action=file&id=1152>

As Ironwarrior said, pop this in your data directory and type the console command hud 0

2) Find the biggest monitor in your house and set your screen resolution to maximum.

3) Set all standard Renegade quality setting to max

4) If your system supports it, enable the shaders

5) Use first-person and the timed-c4 weapon. Then throw your only timed c4 for a weapon-less screen

6) Use the attached objects.ddb file (self-extractor)

Buy a GDI grenadier to enter Ghost mode. Space raises you while crouch lowers you.

This objects.ddb modification cannot be used as a cheat as you will not be able to connect to WOL and will suffer one-shot-one-kill.

File Attachments

1) [SS_objects_v01.exe](#), downloaded 58 times

Subject: Re: I'd like some help

Posted by [Chuck Norris](#) on Mon, 04 Aug 2008 05:18:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

Damn, wish I'd of seen this sooner. It's past Saturday.

Are you still doing this? I can get you some at 2048x1536 with 4xAA (or 8xAA or 16xAA if you want, but I can't tell a difference), including supersampling for bushes, trees, etc., and 16xAF. I know how to remove the HUD, but the credits and small stats in the upper right remain (Edit: Saw the link above fixes this). Oh, and do custom skins matter? I assume they would since they change the way the level would look.

Subject: Re: I'd like some help
Posted by [Aircraftkiller](#) on Mon, 04 Aug 2008 05:45:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yes, custom textures matter. I'd prefer the levels look the way I designed them. As far as everything else you mentioned, anything above 1024x768 is great. Sadukar was on the right track, but a lot of his screenshots don't have the "awe" factor I'm looking for.

Thanks again to everyone who helped thus far.

Subject: Re: I'd like some help
Posted by [Renx](#) on Fri, 29 Aug 2008 16:19:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Might be too late, but I took these shots of TWT before you released it and some of them look pretty nice

<http://www.n00bstories.com/image.gallery.php?id=2845&folder=1637>
