
Subject: MED TANK

Posted by [anant](#) on Sat, 19 Jul 2008 03:29:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

HEY GUYS!

I have a GDI green and black skin pack for both buildings and vehcs, however I never liked a med skin

so can someone make me a gdi skin for the med tank that is green and black, don't reall have any guide lines, just have fun

ps.

where is the skin section on this fourm?

Subject: Re: MED TANK

Posted by [Starbuzzz](#) on Sat, 19 Jul 2008 03:42:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

What do you mean green and black? Like camoflague?

I will be glad to help. The skin section is in the Mod Forum.

Subject: Re: MED TANK

Posted by [anant](#) on Sat, 19 Jul 2008 03:47:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

no not camo

anything but lol

thanks for showing me where it is

Subject: Re: MED TANK

Posted by [IronWarrior](#) on Sat, 19 Jul 2008 04:28:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Have you thought about looking at the vehicle parks in Game-Maps.NET and just using one of the med skins out of the packs?

Vehicle / Infantry Skin Packs.

<http://ren.game-maps.net/index.php?action=category&id=189>

Vehicles.

<http://ren.game-maps.net/index.php?action=category&id=139>

Subject: Re: MED TANK

Posted by [anant](#) on Sat, 19 Jul 2008 05:35:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

ya i did look at those already

this might help

preferbly not camo

the green i want, either a limeish green or warm green and black

thanks

Subject: Re: MED TANK

Posted by [mr£Äz](#) on Sat, 19 Jul 2008 09:15:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

my tank

File Attachments

1) [Tank.jpg](#), downloaded 701 times



Subject: Re: MED TANK
Posted by [anant](#) on Sat, 19 Jul 2008 19:33:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

here is what my color scheme is for gdi
so this my help

File Attachments

1) [GDI color scheme with apc, cropped.bmp](#), downloaded 91 times

Subject: Re: MED TANK
Posted by [Starbuzz](#) on Sat, 19 Jul 2008 21:45:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

madrackz wrote on Sat, 19 July 2008 04:15my tank

WOW...is it W3D replacement for currnet Med tank?

Subject: Re: MED TANK
Posted by [anant](#) on Sat, 19 Jul 2008 21:49:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

so you guys gonna make me one? please?
ps if you are, can i have 2 radar pole things, only make it realistic =)

Subject: Re: MED TANK
Posted by [mr£ÄŞÄ-z](#) on Sat, 19 Jul 2008 22:54:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

The Tank is for my Mini Modification, im gonna make a smaller Turret for a Replacement later

Subject: Re: MED TANK
Posted by [anant](#) on Sat, 19 Jul 2008 23:18:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

bump, any prgoress?

Subject: Re: MED TANK
Posted by [BlueThen](#) on Sat, 19 Jul 2008 23:39:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

You bumped a 24 minute old topic.

Be patient, some people probably haven't even seen your topic yet.

Subject: Re: MED TANK
Posted by [Starbuzz](#) on Tue, 05 Aug 2008 01:38:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

OK...I am making a really good green/black Med tank skin for you! But I am NOT that pr0 but this is a great texture I found...you will like it, I believe.

anant wrote on Sat, 19 July 2008 14:33here is what my color scheme is for gdi
so this my help

lol I just saw your color scheme. YAY! My texture works with that!

Subject: Re: MED TANK
Posted by [anant](#) on Tue, 05 Aug 2008 03:44:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

sweet
can hardly wait, thanks alot!
