
Subject: awwww, the joys of sniping.
Posted by [Anonymous](#) on Mon, 11 Mar 2002 14:01:00 GMT
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Pow - Boink*How did I die?*Pow - boink*How did I die again?*boink - c4'd by a stealth black hand.

Subject: awwww, the joys of sniping.
Posted by [Anonymous](#) on Mon, 11 Mar 2002 17:16:00 GMT
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I'm on the mission where you work with a team of Dead-eye, patch, and others. Ach, no wonder Havoc works alone! No matter what I do, I grab the flame tank as I'm heading to meet up with one of the guys, and he gets killed everytime! I even started the mission over, and went faster. It doesn't work! Help plz!

Subject: awwww, the joys of sniping.
Posted by [Anonymous](#) on Mon, 11 Mar 2002 23:03:00 GMT
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I would like to Know the Answer Also! I have the Same Problem?????

Subject: awwww, the joys of sniping.
Posted by [Anonymous](#) on Mon, 11 Mar 2002 23:22:00 GMT
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Me as well..... I have rescued Gunner, Hotwire and am just past the part where you have - don't have too (secondary mission)- destory the obelisk/kill 6 engineers and they go a bit further..... Then get kiled when all these nod dudes swamp my light tank and estory it and then kill me!!

Subject: awwww, the joys of sniping.
Posted by [Anonymous](#) on Mon, 11 Mar 2002 23:44:00 GMT
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Kane:IF you are talking about the mission where they first get seperated all over town, Then just follow the goal beacons to them. If you see enemy firing at them,take them out first. For example at the start about 100m down the road Hot Wrie is taking enemy fire from a tank. Destroy the tank and all enemy in site. then go and save her.This goes for all the charactors. JUst clean up the area around before you go to them. then they will meet later at the church. Only 1 I had to have near me was dead eye and i basicly just cleared a path to the church for him. Hope that helps but I didn't really do anything special to finish the mission. Just make sure you watch the your six because NOD drops peeps behind you alot on this mission.Torque: Are you talking about the mission where you protect sydney to the evac site or the same one I think Kanefry is talking

about?[March 11, 2002: Message edited by: Cujo20r]

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Mon, 11 Mar 2002 23:45:00 GMT
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Try eliminating all nod units in the local area before rescuing your teammates (the dead 6, well 5).I.E With Hotwire take out the flame tank, APC, nod buggy and nod infantry, the vehicles are found around to the left of her position. There is a nod APC near Dead Eyes position, take it out before meeting up with him, and escort him to safety, if you do not do that he will die, as he will encounter a flame tank, nod infantry and Madoza.I had no problem with this level, it was easy compared to the 2nd mission after it!But lots of people are having trouble with this mission???-----“Inferior tactics detected” – Cabal“By the way, missile launch detected!” – Cabal

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Mon, 11 Mar 2002 23:49:00 GMT
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Save Hotwire first then gunner.When you got the light tank blow up the two buggy first then get the personal ion cannon. After that just keep driving and don't be bothered about the sniper and rocket officers. Until you reach an area where there is several APC buggy and light tank and inside the building they surrounded is where Deadeye is. I suggest you kill the buggy and the rocket officer in front first then get Deadeye. After that get the flame tank and charge. The flame tank is likely to get blown up by Mendoza close to the Cathedel.

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Tue, 12 Mar 2002 05:49:00 GMT
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S0nyguy kills - 46 Deaths - 4Ahhh. i do love to snipe* wtf happend to me ** god **** snipers ** I was just standing still and I just died for no reason ** hey who shot me ? ** I keep getting killed somehow every time i come out the base ? anybody know why *reply:* Ye, I keep shooting your ass with my sniper rifle lol *heh.. great times..Boing Boing Boing.. 3 in a line ..

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Tue, 12 Mar 2002 05:53:00 GMT
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on the map islands, I like hiding beind the rocks and sniping infantry when they come out. Such fun.As I said on another post, I like sniping engineers/hotwires/techs that get out of their vehicle and attempt to repair it. Snipe them and take their vehicle. hehehe

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Tue, 12 Mar 2002 13:47:00 GMT
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Or when a large GDI force is besieging a Nod base, just buy the \$500 sniper and pop the thousands of engineers running around in the base along with the tons of infantry who think that they can hurt a mammoth...

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Tue, 12 Mar 2002 13:52:00 GMT
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Mwhahaahaha. Fear me. I dedicate hours to stalking snipers. Stealth Black Hand owns you. I really appreciate sticking C4 on someone's back, and right before it goes off, tell them "psst, surprise! *boom* *boink*" It's a bit harder with GDI, but patch does the job pretty well "Psst, turn around *pft pft pft* *boink*"

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Tue, 12 Mar 2002 15:59:00 GMT
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the best thing about being a sniper is u never reveal whar u are, i luv snipeing u stealth blk hands who think ur fine since ur ivisible, i killed stealth hands evenn while they r invisible, from long range, i just point whar e u wer goin and ~boing~ u dead

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Tue, 12 Mar 2002 16:30:00 GMT
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Now I understand why the suicide rate amongst school teachers is so high.

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Tue, 12 Mar 2002 17:11:00 GMT
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they prob have a better chance of getting shot by a student than committing suicide

Subject: awww, the joys of sniping.
Posted by [Anonymous](#) on Tue, 12 Mar 2002 17:40:00 GMT
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Subject: awww, the joys of sniping.

Posted by [Anonymous](#) on Thu, 14 Mar 2002 01:21:00 GMT

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In the field map there is a nice place in the gdi bunker. You have a nice view right in the weapons factory. If someone is gonna buy something and the door goes open.. BANG

Subject: awww, the joys of sniping.

Posted by [Anonymous](#) on Thu, 14 Mar 2002 01:29:00 GMT

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Nice.....Look, I'm running towards the enemy.. And for no reason I start losing health... **** you snipers...But I like to use the sniper-rifle.. the only objection is, that it can only loads 4 bullets at one time... = not nice.. But still it is a great weapon..

Subject: awww, the joys of sniping.

Posted by [Anonymous](#) on Thu, 14 Mar 2002 12:26:00 GMT

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sniping's good.....I myself sat there and just guarded the pedestal from a safe distance....it's amazing how many ppl get past the obelisk and when they r all happy and placing the beacon and STANDING STILL I just take a head shot, doesn't matter prototype suit or no suit u die....One bad thing tho...sniper rifle's really bad in close range...I rather use a pistol than that....I'm not talking about the ramjet...that's a different story....
