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Subject: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [Darknes2](#) on Mon, 14 Jul 2008 19:47:34 GMT

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yea ummm wth?

its a .pkg file and i tried making it with and without scripts and scripts2 .dll in it but that dont help so why does it give me this error? this is not the first map i have ever made but iv NEVER gotten this error before! any suggestions?

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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [saberhawk](#) on Mon, 14 Jul 2008 23:33:30 GMT

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Darknes2 wrote on Mon, 14 July 2008 21:47yea ummm wth?

its a .pkg file and i tried making it with and without scripts and scripts2 .dll in it but that dont help so why does it give me this error? this is not the first map i have ever made but iv NEVER gotten this error before! any suggestions?

Install the latest version of scripts.dll on the server. This includes bhs.dll, shaders.dll and d3d8.dll

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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [Darknes2](#) on Mon, 14 Jul 2008 23:57:32 GMT

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i have 3.4 on it because i have my c++ scripts in it ./ but ill try anyway i might b wrong you never know ./, im saying this now and not updating it because its on another computer

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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [Lone0001](#) on Tue, 15 Jul 2008 00:35:15 GMT

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Stop the presses! I found your problem, you have Norton AV.

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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [IronWarrior](#) on Tue, 15 Jul 2008 00:39:27 GMT

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{SB}Lone0001 wrote on Mon, 14 July 2008 19:35Stop the presses! I found your problem, you

have Norton AV.

VIRUS DETECTED @ Norton AV

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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [HeavyX101- Left](#) on Tue, 15 Jul 2008 01:36:06 GMT

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Norton AV is an "epik phail"

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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [Veyrdite](#) on Tue, 15 Jul 2008 08:18:51 GMT

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{SB}Lone0001 wrote on Tue, 15 July 2008 10:35 Stop the presses! I found your problem, you have Norton AV.

Could be-the software is known to cause 101 problems with some games and applications.

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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [Darknes2](#) on Tue, 15 Jul 2008 14:22:11 GMT

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no lol this isnt my pc i personaly turned norton off on mine and use my flash drives version of avast the best i can LMAO its probably a lot better.

anyway no the p[roblem why it wouldnt load and it wouldnt read my personal scripts is because, (dont tell anyone), i put scripts 2.9 in th emap itself by accident :/

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Subject: Re: Making a map, it cant find the ObjectHookCall from bhs.dll

Posted by [Lone0001](#) on Tue, 15 Jul 2008 15:23:21 GMT

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When I had Norton AV installed on my desktop pc it kept causing an error whenever I tryed to open more than one explorer window(or it was something that was not fully contained in the vault).

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