Subject: Ren2 Mod has been reborn!

Posted by BogdanV on Mon, 14 Jul 2008 04:31:22 GMT

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Yes, that's right. After several years of plans, all grouped under the temp name of Ren2 Mod, Red Phoenix has been born!

As its name and logo might suggest, we are bringing you a story of a shattered world at the end of Red Alert2, when a high ranking soviet commander has gambled its last card in the name of socialism, by launching an "war to end all wars" over the USA that will in the end unexpectedly bring the world into the Tiberian universe.

http://www.youtube.com/watch?v=hTRLAfckKBo

And now for a video treat to everyone! To keep it short, you get a 3 min stroll through two of our current maps where you'll get to see several of the mod assets we've got and lastly, something unique in the history of C&C mods and possibly in all of modding history: FMV shorts with real actors!

The FMVs are still at their beginning so don't expect Hollywood quality on this one! Don't forget to visit us at: www.ren2mod.proboards51.com!

I take this opportunity to announce that we've also got a lot of vacant positions as I'm the only team member, so, if you don't have anything to do, why not join us? That is if you want.

Please voice your opinion, give feedback, comment as long as its within reason.

Also, suggestions as to where I may search for people are more than welcomed as I'm at the beginning of doing such things.

Thank you for your time and for reading this!

Subject: Re: Ren2 Mod has been reborn!

Posted by Lone 0001 on Mon. 14 Jul 2008 04:40:55 GMT

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I'm sorry but I just have to say that the sound quality on that video is horrible you can't hear even one word the guy says.

Subject: Re: Ren2 Mod has been reborn!

Posted by HeavyX101- Left on Mon, 14 Jul 2008 05:17:07 GMT

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Great guys, i could help with modeling. I'm good at it

Where can i apply to join the mod?

Subject: Re: Ren2 Mod has been reborn!

Posted by BogdanV on Mon, 14 Jul 2008 05:19:56 GMT

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Well I agree with you that the encoding is pure crap, but I haven't got any problem in understanding the dialog (of course, maybe its just me). Of course an Russian accent was meant to be used. But how exactly would you describe the issue? The actor's way of speaking isn't understandable? Or is it the sound encoding that's crappy? Or maybe both? I'm asking so that I might see what can be done to improve this in the future.

Anyway, you may want to check the mod's ModDB profile as well http://www.moddb.com/mods/red-phoenix!

Subject: Re: Ren2 Mod has been reborn!

Posted by BogdanV on Mon. 14 Jul 2008 05:31:31 GMT

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Thanks for your offer! A new section in the forum as just been created for people who wish to apply for a post in the modding team.

For ease of access: http://ren2mod.proboards51.com/index.cgi?board=bootcamp

Also, read the sticky regarding how to organize your "dossier".

Subject: Re: Ren2 Mod has been reborn!

Posted by Lone 0001 on Mon, 14 Jul 2008 06:14:19 GMT

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It's really the encoding that makes it not understandable I can hardly hear the voice over the bad encoding.

Subject: Re: Ren2 Mod has been reborn!

Posted by Reaver11 on Mon, 14 Jul 2008 08:59:35 GMT

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The terrain and such looks nice only the sound quality is very poor I turned down the music and skipped the guy.

The texturing and models are looking great. I wish you good luck!

Subject: Re: Ren2 Mod has been reborn!

Posted by BogdanV on Mon, 14 Jul 2008 15:02:10 GMT

Thanks. Indeed, some effects were used but I guess the encoding was enough of an "effect". Anyway, thanks for the comments.

Any suggestions as to where should I be going to try and gather some people? Or just spam every C&C site I can find on the Net?

I'm asking this because it's my first time actually that I'm doing a marketing campaign (if I can call it so) and I wanted to hear from as many people's experience as possible.

Subject: Re: Ren2 Mod has been reborn!

Posted by Lone0001 on Mon, 14 Jul 2008 21:58:18 GMT

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It's very hard to get people to help in mods these days because there are so many already running and all the good ones(if not most of the people) are already on board with the main mods(AR, Reborn, APB).

Subject: Re: Ren2 Mod has been reborn!

Posted by Slave on Mon. 14 Jul 2008 22:00:04 GMT

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Nevertheless, I liked the looks of the models so far, and especially the thunderbirds-guy in the end.

Subject: Re: Ren2 Mod has been reborn!

Posted by BogdanV on Tue, 15 Jul 2008 11:18:08 GMT

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Well yeah, it does make life hard for us smaller ones. But with the aid of hope and stubbornness something might come out.

Subject: Re: Ren2 Mod has been reborn!

Posted by HeavyX101- Left on Tue, 15 Jul 2008 15:42:46 GMT

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BogdanV, why aren't you online on msn?

Subject: Re: Ren2 Mod has been reborn!

Posted by BogdanV on Wed, 16 Jul 2008 05:13:20 GMT

It was way beyond midnight so I had to close because you were still off-line and I wasn't able to wait any longer.

Subject: Re: Ren2 Mod has been reborn!

on Wed, 16 Jul 2008 10:41:46 GMT Posted by mrA£A§A-z

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This Video looks like a Roleplay map

Subject: Re: Ren2 Mod has been reborn!

Posted by Starbuzzz on Wed, 16 Jul 2008 21:13:33 GMT

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{SB}Lone0001 wrote on Sun, 13 July 2008 23:40I'm sorry but I just have to say that the sound quality on that video is horrible you can't hear even one word the guy says.

I like the hot beats music hehe!