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Subject: Vehikle purchase with generic switch  
Posted by [dreamboy5883](#) on Mon, 07 Jul 2008 17:23:14 GMT  
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Hello,  
I would like to bey a vehickle with generic switch,  
this should not spawn in the WF, with agreed id.

Germany:

Hallo,  
ich möchte ein Fahrzeug kaufen mit dem Generic switch,  
dies sollte aber nicht in der Waffen Fabrik spawnen, sondern bei einer festgelegten id.

Sorry for this english, this is a translator.

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Subject: Re: Vehikle purchase with generic switch  
Posted by [mrÄÅŞÄ-z](#) on Mon, 07 Jul 2008 17:24:42 GMT  
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Es gibt bereits einen Script der hieß irgendwie "JFW\_Poke\_Vehicle\_Buy" oderso musst halt mal die JFW codes durchschaun

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Subject: Re: Vehikle purchase with generic switch  
Posted by [Canadacdn](#) on Mon, 07 Jul 2008 17:25:50 GMT  
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Make an object that will buy the vehicle when you press 'E' on it, and attach JFW\_Preset\_Buy\_Poke to it. Then, fill in the name of the preset, the cost of it, which teams can buy it, and the location it spawns in.

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Subject: Re: Vehikle purchase with generic switch  
Posted by [dreamboy5883](#) on Mon, 07 Jul 2008 17:32:35 GMT  
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( JFW\_Preset\_Buy\_Poke ) crashed my leveledit

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Subject: Re: Vehikle purchase with generic switch  
Posted by [mrÄÅŞÄ-z](#) on Mon, 07 Jul 2008 17:56:57 GMT  
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i helped him, problemm solved

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Subject: Re: Vehikle purchase with generic switch  
Posted by [Canadacdn](#) on Mon, 07 Jul 2008 21:12:14 GMT  
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dreamboy5883 wrote on Mon, 07 July 2008 12:32( JFW\_Preset\_Buy\_Poke ) crashed my leveledit

You probably forgot to fill in a scripts field. Leveledit will crash when you leave a field empty after editing scripts.

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