
Subject: Plastic Revolutiuon

Posted by [N1warhead](#) on Mon, 07 Jul 2008 01:55:49 GMT

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I got it where the toy soldiers walk like they do with the plastic bottoms .

It looks pretty neat, tell me what you all think!

Sorry for the file size, I just don't want to get rid of the quality fraps puts it at.

Link (updated)

Subject: Re: Plastic Revolutiuon

Posted by [HeavyX101- Left](#) on Mon, 07 Jul 2008 02:02:37 GMT

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Can you please make the video smaller in size. Or maybe put it in a zip folder.

It is over 300 MB, it would take alot to download.

Subject: Re: Plastic Revolutiuon

Posted by [N1warhead](#) on Mon, 07 Jul 2008 02:31:35 GMT

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HeavyX101 wrote on Sun, 06 July 2008 21:02Can you please make the video smaller in size. Or maybe put it in a zip folder.

It is over 300 MB, it would take alot to download.

I will make it smaller and try to keep the quality of the video good.

Subject: Re: Plastic Revolutiuon

Posted by [N1warhead](#) on Mon, 07 Jul 2008 02:53:15 GMT

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I updated the link, it now plays on the browser and is a lot smaller in file size.

Subject: Re: Plastic Revolutiuon

Posted by [HeavyX101- Left](#) on Mon, 07 Jul 2008 03:06:52 GMT

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Nice video, now. Lol nice idea, those stuff under their legs is neat! Great job!

Subject: Re: Plastic Revolutiuon
Posted by [BlueThen](#) on Mon, 07 Jul 2008 03:08:38 GMT
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I think they're too shiny.

Subject: Re: Plastic Revolutiuon
Posted by [HeavyX101- Left](#) on Mon, 07 Jul 2008 03:10:11 GMT
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Toys are shiny

Subject: Re: Plastic Revolutiuon
Posted by [BlueThen](#) on Mon, 07 Jul 2008 03:11:19 GMT
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<http://www.craphound.com/images/toysoldiertable.jpg> That doesn't look very shiny to me.

Subject: Re: Plastic Revolutiuon
Posted by [N1warhead](#) on Mon, 07 Jul 2008 03:33:16 GMT
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I my self think they are too shiny, I will change the shine a bit.

It has to have one though or else the texture won't look right on it.

Subject: Re: Plastic Revolutiuon
Posted by [Veyrdite](#) on Mon, 07 Jul 2008 03:44:55 GMT
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Different brands, different materials and different finishes cause different looks.
Nice work on the models-they look mad. The best I've ever been able to make is a stick-man to replace the GDI soldier.

Subject: Re: Plastic Revolutiuon
Posted by [N1warhead](#) on Mon, 07 Jul 2008 03:52:50 GMT
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Dthdealer wrote on Sun, 06 July 2008 22:44 Different brands, different materials and different finishes cause different looks.

Nice work on the models-they look mad. The best I've ever been able to make is a stick-man to replace the GDI soldier.

That is actually quite true HEHE, but I did adjust the level of shininess, it now looks a bit glossy around the main texture, I think it actually does look quite better hehe .

Thank you man, I really appreciate that .

HAHA a Stick Figure HEHE .

Subject: Re: Plastic Revolutiuon
Posted by [Veyrdite](#) on Mon, 07 Jul 2008 04:06:00 GMT
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N1warhead wrote on Mon, 07 July 2008 13:52Dthdealer wrote on Sun, 06 July 2008 22:44Different brands, different materials and different finishes cause different looks.
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Thank you man, I really appreciate that .

HAHA a Stick Figure HEHE .
I think I still have it somewhere on my harddrive

Subject: Re: Plastic Revolutiuon
Posted by [N1warhead](#) on Mon, 07 Jul 2008 04:07:55 GMT
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Dthdealer wrote on Sun, 06 July 2008 21:06N1warhead wrote on Mon, 07 July 2008 13:52Dthdealer wrote on Sun, 06 July 2008 22:44Different brands, different materials and different finishes cause different looks.
Nice work on the models-they look mad. The best I've ever been able to make is a stick-man to replace the GDI soldier.

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Thank you man, I really appreciate that .

HAHA a Stick Figure HEHE .
I think I still have it somewhere on my harddrive

Haha that's funny hehe, a stick figure hehehe .

Subject: Re: Plastic Revolutiuon
Posted by [ErroR](#) on Mon, 07 Jul 2008 06:57:35 GMT
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Rawrrrr a clay/playdough figure will squish you! one question u want to make singleplayer levels ??

Subject: Re: Plastic Revolutiuon
Posted by [N1warhead](#) on Mon, 07 Jul 2008 13:53:53 GMT
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ErroR wrote on Mon, 07 July 2008 01:57Rawrrrr a clay/playdough figure will squish you! one question u want to make singleplayer levels ??

I will talk to you about it on MSN, I added you to msn.

Subject: Re: Plastic Revolutiuon
Posted by [cpjok](#) on Mon, 07 Jul 2008 17:06:20 GMT
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it looks wierd with the bottom of the feet thing there stood on but thats how they are

Subject: Re: Plastic Revolutiuon
Posted by [ErroR](#) on Mon, 07 Jul 2008 17:17:30 GMT
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N1warhead wrote on Mon, 07 July 2008 16:53ErroR wrote on Mon, 07 July 2008 01:57Rawrrrr a clay/playdough figure will squish you! one question u want to make singleplayer levels ??

I will talk to you about it on MSN, I added you to msn.
ok i'll be home on 16 july now i can only speak in pm :S

Subject: Re: Plastic Revolutiuon
Posted by [Starbuzzz](#) on Mon, 07 Jul 2008 19:09:52 GMT
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WOW...this mod is going fast! Good job so far...love the plastic soldier's feet/stand. LOL

Subject: Re: Plastic Revolutiuon

Posted by [mrÅ£ÄŞÄ-z](#) on Mon, 07 Jul 2008 19:21:32 GMT

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Nice work but i would prefer withoiut the plastic bottoms ... but its still awesome and ity YOUR choose

Subject: Re: Plastic Revolutiuon

Posted by [Xpert](#) on Tue, 08 Jul 2008 02:36:18 GMT

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The plastic bottoms are unique LOL.

Subject: Re: Plastic Revolutiuon

Posted by [Starbuzzz](#) on Tue, 08 Jul 2008 03:52:58 GMT

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Xpert wrote on Mon, 07 July 2008 22:36The plastic bottoms are unique LOL.

Yeah lol...it's so real, that's why I like them. They won't be plastic soldiers without it.

Subject: Re: Plastic Revolutiuon

Posted by [N1warhead](#) on Tue, 08 Jul 2008 03:59:53 GMT

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pawkyfox wrote on Mon, 07 July 2008 22:52Xpert wrote on Mon, 07 July 2008 22:36The plastic bottoms are unique LOL.

Yeah lol...it's so real, that's why I like them. They won't be plastic soldiers without it.

Thanks for y'all's feedback .

It really means a lot to me.

I am taking tonight off modding, I ain't feeling good, but I will try to start modding again tomorrow.

I know if I try tonight I will just do stuff half ass done LOL.
