Subject: anyone know how i add another team to LE Posted by cpjok on Wed, 02 Jul 2008 15:36:38 GMT View Forum Message <> Reply to Message

ok im making a little map but i want to add another team to the PCT bit

but it only lets me pic nod or gdi

how do i add a new team alltogether

so i can make new PCT and and new team

like were in vehicle you can pic a team out of 5 differant ones but non work on PCT besides nod and GDI

hope you know what i mean

like the mutants have a PCT but when they press E on it it crashed game and turns off

cos there isnt a team purchase settings or purchase settings that allow you to pick team mutant

EDIT: Like these rougth makes

File Attachments 1) ss2.JPG, downloaded 509 times

Page 1 of 9 ---- Generated from Command and Conquer: Renegade Official Forums

🔀 M13 - Commando Level Editor	
File Edit View Object Vis Pathfinding Lighting Sounds	
L' 🖙 🔚 % 🖻 🖻 ⇔ ়⇔ 🍌 🛠 🔽 × Y	Z ♠ ፼ @ ⊴ @ ≌ ≒ ᠘ ₽ " ⑧ T†
and the second second	
Charles States and States	
E	dit object 🔀
	General Settings Dependencies
and the second second	Team GDI
Contraction of the Advertision	Beacon Texture
Contraction of the second	Beacon Cost 0
	Beacon Object
	Supply Name
	Supply Texture
A CARLES AND AND A LOCAL	Enlisted 1
	Name
	OK Cancel OK & Propagate
Contraction of the	
The second second	

TimeManager::Update: warning, frame 33562 was slow (7122 ms) TimeManager::Update: warning, frame 33563 was slow (70425 ms) TimeManager::Update: warning, frame 33566 was slow (8905 ms)

2) ssl.JPG, downloaded 526 times

Page 3 of 9 ---- Generated from Command and Conquer: Renegade Official Forums

🛠 M13 - Commando Level Editor	
File Edit View Object Vis Pathfinding Lighting Sounds O	
D 🚅 🖬 X 🖻 🖻 👺 🧑 🍌 🛠 💻 🗙 Y	z 🛊 🗗 🗗 坐 🥹 📽 🗮 亿 🛷 🚏 🛞 T‡
Service and the service of the	
	Edit object
States and the second	General Settings Dependencies
	Team GDI
Salar and the second second	GDI Team NOD
	Mutant GDI —Entry
	New Team
	Name
	Cost 0
the state of the	Texture
	Object
	Alt Texture 1
	Alt Object 1
	Alt Texture 2
	OK Cancel
and the second second	The And the second
Contract of the second second	
AND ALL PROPERTY	

TimeManager::Update: warning, frame 33512 was slow (2173 ms) TimeManager::Update: warning, frame 33552 was slow (10245 ms) TimeManager::Update: warning, frame 33556 was slow (16634 ms) Obviously it can't be done without ASM hacks. It is not doable with just Level Edit.

Subject: Re: anyone know how i add another team to LE Posted by cpjok on Wed, 02 Jul 2008 17:43:56 GMT View Forum Message <> Reply to Message

whats ASM hacks

Subject: Re: anyone know how i add another team to LE Posted by saberhawk on Wed, 02 Jul 2008 17:49:13 GMT View Forum Message <> Reply to Message

cpjok wrote on Wed, 02 July 2008 12:43whats ASM hacks

The answer is: You just don't.

Subject: Re: anyone know how i add another team to LE Posted by HeavyX101- Left on Wed, 02 Jul 2008 17:58:32 GMT View Forum Message <> Reply to Message

Is there anyone that have hacked Renegade with ASM hacks?

Subject: Re: anyone know how i add another team to LE Posted by reborn on Wed, 02 Jul 2008 18:17:51 GMT View Forum Message <> Reply to Message

HeavyX101 wrote on Wed, 02 July 2008 13:58Is there anyone that have hacked Renegade with ASM hacks ?

That I know of, or assume have (to any depth of consequence):

Jonathan Wilson Roshambo Silent Kane v00d00 StealthEye SaberHawk Vloktboky WhiteDragon 0X09

There are most likely more, but this is the list of people I would say probably have.

What you're asking is a royal pain in the bum.

Subject: Re: anyone know how i add another team to LE Posted by HeavyX101- Left on Wed, 02 Jul 2008 18:31:36 GMT View Forum Message <> Reply to Message

reborn wrote on Wed, 02 July 2008 14:17HeavyX101 wrote on Wed, 02 July 2008 13:58Is there anyone that have hacked Renegade with ASM hacks ?

That I know of, or assume have (to any depth of consequence):

Jonathan Wilson Roshambo Silent Kane v00d00 StealthEve SaberHawk Vloktbokv WhiteDragon 0X09

There are most likely more, but this is the list of people I would say probably have.

What you're asking is a royal pain in the bum.

Ok i have a question...

If i make a mod that is really good, for example cnc 3 for renegade

So, if i need to edit something on renegade, would you guys tell me the secret and let me modify it?

And by the way, me and CPJOK are making a cnc 3 mod for renegade. I'm the modeler. So, i cant tell or show any info about it. But it is going well. Hope people would join after the info is released And 0X09 made *cheat name removed*right?

Subject: Re: anyone know how i add another team to LE Posted by cnc95fan on Wed, 02 Jul 2008 20:16:34 GMT View Forum Message <> Reply to Message

What secret? What the hell? ASM is a language (assembler). Yes, he made RGH, so evident idiots like you can use them.

Im sure Yrr can do, because he pwns with his RR

Subject: Re: anyone know how i add another team to LE Posted by cnc95fan on Wed, 02 Jul 2008 20:37:17 GMT View Forum Message <> Reply to Message

I've tried asking about this thing a million times, and researching it two million times. I do NOT believe there is ANY coder within the Renegade community who is willing to rewrite the gameover code and many other large-scale features of Renegade.

Subject: Re: anyone know how i add another team to LE Posted by HeavyX101- Left on Wed, 02 Jul 2008 20:48:58 GMT View Forum Message <> Reply to Message

cnc95fan wrote on Wed, 02 July 2008 16:16What secret? What the hell? ASM is a language (assembler). Yes, he made RGH, so evident idiots like you can use them. You should not ask any questions about secrets

Subject: Re: anyone know how i add another team to LE Posted by mrãçÄ·z on Wed, 02 Jul 2008 20:50:56 GMT View Forum Message <> Reply to Message

You could use "Neutral" as a 3rd Team. Place a Object on the map call it "Netral Object or something like that. Create a Script that everyone on Neutral will switch teams when the Object is destroyed... same for GDI etc...

Subject: Re: anyone know how i add another team to LE Posted by cpjok on Wed, 02 Jul 2008 20:55:06 GMT View Forum Message <> Reply to Message

i was gonna use netral team but they dont have a PCT do buy stuff and you carnt add one for that team

so i decided to use switches instead

Can't is only can with a 't infront of it.

Madrocks, if you look at our previous Blogs, you will notice we used team mutant 2 as a third side. The pictures show it is not without its problems. Thanks to Reborn for the great coding of that spawner.

Subject: Re: anyone know how i add another team to LE Posted by mrãçÄ·z on Wed, 02 Jul 2008 21:08:33 GMT View Forum Message <> Reply to Message

k

Subject: Re: anyone know how i add another team to LE Posted by reborn on Wed, 02 Jul 2008 21:57:00 GMT View Forum Message <> Reply to Message

The thing is, I just wrote code to re-balance teams on the level load event and team players so they wasn't stacked on player join. I hard coded some spawn points for the new team and it works fine I guess.

That isn't really enabling the third team, that's just a crap way of getting around it. But I guess it works...

The real pain is the assembly that is needed to make the third team viewable on the game over ladder, and also changing the clients to disable treasonous killing of each-other on any team other then 0 or 1, and some other fiddly things.

Subject: Re: anyone know how i add another team to LE Posted by saberhawk on Thu, 03 Jul 2008 00:44:21 GMT View Forum Message <> Reply to Message

reborn wrote on Wed, 02 July 2008 16:57The thing is, I just wrote code to re-balance teams on the level load event and team players so they wasn't stacked on player join. I hard coded some spawn points for the new team and it works fine I guess.

That isn't really enabling the third team, that's just a crap way of getting around it. But I guess it works...

The real pain is the assembly that is needed to make the third team viewable on the game over

ladder, and also changing the clients to disable treasonous killing of each-other on any team other then 0 or 1, and some other fiddly things.

In other words, it's just too much work for an engine which wasn't designed to handle more than 2 playable teams...

Page 9 of 9 ---- Generated from Command and Conquer: Renegade Official Forums