
Subject: Pic of Mortar
Posted by [N1warhead](#) on Tue, 01 Jul 2008 17:34:23 GMT
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Here is a pic of the Mortar for the mod C&C Plastic Revolution.
What do you all think?

Subject: Re: Pic of Mortar
Posted by [mr£\\$Ä-z](#) on Tue, 01 Jul 2008 17:36:27 GMT
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a bit small?

Subject: Re: Pic of Mortar
Posted by [N1warhead](#) on Tue, 01 Jul 2008 17:40:44 GMT
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madrackz wrote on Tue, 01 July 2008 12:36a bit small?

Well there's more passed the screen on the bottom.
But didn't want to cluster up the entire screen .

Subject: Re: Pic of Mortar
Posted by [ErrorR](#) on Tue, 01 Jul 2008 19:16:26 GMT
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I luv it!

Subject: Re: Pic of Mortar
Posted by [N1warhead](#) on Tue, 01 Jul 2008 19:32:06 GMT
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ErrorR wrote on Tue, 01 July 2008 20:16I luv it!

Thanks .

I am still tryin to make a type of Muzzel flash for it hehe.

Might make it an Emitter, or try an figure out how to use a dang muzzel flash in general lol.

Subject: Re: Pic of Mortar

Posted by [Chuck Norris](#) on Tue, 01 Jul 2008 19:58:05 GMT

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It is a bit small.

I also like how you have screenshots right after announcing ideas for the MOD. That shows you're willing. I hope it stays more than just an idea.

Subject: Re: Pic of Mortar

Posted by [N1warhead](#) on Tue, 01 Jul 2008 20:01:07 GMT

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Chuck Norris wrote on Tue, 01 July 2008 14:58It is a bit small.

I also like how you have screenshots right after announcing ideas for the MOD. That shows you're willing. I hope it stays more than just an idea.

I will see what I can do about the size, need opinions.

Does it just need to be longer?

Does it need to be wider?

Or both?

Thanks .

I also have made a Grease Gun, I just ain't taking pics of it yet until I got the texture mastered down for it, I have a feeling each thing is gonna have to have a different type of texture, like one gun may have a different green design than another, so LOL.
