
Subject: TT team should add this on 4.0 also
Posted by [Scrin](#) on Fri, 27 Jun 2008 06:45:18 GMT
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1. with custom hud feature 3.4.4 (with enable square radar) on singleplayer mode you cant see "radar blips"
"Radar blips" its small dots and stars, its shows whare you, your enemy, mission objectives. need fix of that (Jonathan Wilson promes this feature inside of his next scripts version)
"Singlelayer mode" its whare you play whole game as havoc and complete mission maps and destroyed nod buildings...

2. on singleplayer mode (mission 8 or 9) you need escort Mobius to the surface from research center, but first you need escort mobius to Power Suit on elevator's left door, so when you bring mobius to this suit and you can see short video of how he wear it, after that mobius just got deesapeared (you can't see him, but his radar dot still on and you cant complete this mission, because when you run to the choper on the surface, nothing happen, instead of " mission acomplished" need fix also

its ok boss?

Subject: Re: TT team should add this on 4.0 also
Posted by [jonwil](#) on Fri, 27 Jun 2008 08:11:50 GMT
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The custom HUD stuff is not supposed to work in single player.
As for the Mobius thing, I have successfully completed every single player mission without problems using 4.0

Subject: Re: TT team should add this on 4.0 also
Posted by [Scrin](#) on Fri, 27 Jun 2008 09:13:51 GMT
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jonwil wrote on Fri, 27 June 2008 03:11 The custom HUD stuff is not supposed to work in single player.

ok but its

jonwil wrote on Fri, 27 June 2008 03:11
As for the Mobius thing, I have successfully completed every single player mission without problems using 4.0

all great now

Subject: Re: TT team should add this on 4.0 also
Posted by [EvilWhiteDragon](#) on Fri, 27 Jun 2008 18:26:41 GMT
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Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..

Subject: Re: TT team should add this on 4.0 also
Posted by [BlueThen](#) on Fri, 27 Jun 2008 21:55:58 GMT
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EvilWhiteDragon wrote on Fri, 27 June 2008 13:26Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..
He was asking these for the singleplayer... there's nothing wrong with cheating in singleplayer games, except it may ruin the fun a bit for the cheater.

Subject: Re: TT team should add this on 4.0 also
Posted by [Samous Mods](#) on Fri, 27 Jun 2008 22:30:23 GMT
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BlueThen wrote on Fri, 27 June 2008 16:55EvilWhiteDragon wrote on Fri, 27 June 2008 13:26Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..
He was asking these for the singleplayer... there's nothing wrong with cheating in singleplayer games, except it may ruin the fun a bit for the cheater.
that 'fortehloss' dude is a moron

Subject: Re: TT team should add this on 4.0 also
Posted by [EvilWhiteDragon](#) on Fri, 27 Jun 2008 23:16:57 GMT
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E3 Beta M01.mix wrote on Sat, 28 June 2008 00:30BlueThen wrote on Fri, 27 June 2008 16:55EvilWhiteDragon wrote on Fri, 27 June 2008 13:26Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..
He was asking these for the singleplayer... there's nothing wrong with cheating in singleplayer games, except it may ruin the fun a bit for the cheater.
that 'fortehloss' dude is a moron
Thank you.

Now please go back to your favorite server and enjoy the benefits of something called BIATCH.

Yes, I am one of the 2 people that came up with how it should work to stop cheaters serverside.

Also, if you would frequent these forums more often then you would know that Scrin here shows off his little pathetic cheats in public, while he's using them in multiplayer mode.

If he wouldn't have posted those screens I wouldn't even have bothered to reply. But he did, and if it where only single player then ok, whatever floats your boat, but cheating in MP is so lame.

Besides it being lame, it's also highly annoying for serverowners. It takes time to find cheaters and have enough proof to make sure they are cheating. For this reason I do like to flame cheaters, specially the kind that (almost) demands that certain things should be fixed/placed ingame.

Besides that I am a rather nice person who does not like to insult someone.

Oh, and a small side note: I am not a moron, despite of whatever you might think. Another thing, your reasoning is flawed, as it is non-existend.

Subject: Re: TT team should add this on 4.0 also

Posted by [HeavyX101- Left](#) on Sat, 28 Jun 2008 01:13:43 GMT

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EvilWhiteDragon wrote on Fri, 27 June 2008 14:26Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..

I wouldnt act like you(idiot) if i were making something for renegade community. It makes the thing u made useless. I'm sorry but i couldnt explain it really good ... Hope you understood me

Subject: Re: TT team should add this on 4.0 also

Posted by [GEORGE ZIMMER](#) on Sat, 28 Jun 2008 02:42:09 GMT

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Understand? HORQWER? HAHAAHAHAHA

Entirely neccisary comments aside, I'd rather they work out important things first, then work on letting radar hacks work. I mean, allowing you to have custom radar HUD's.

Subject: Re: TT team should add this on 4.0 also

Posted by [Speedy059](#) on Sat, 28 Jun 2008 08:55:39 GMT

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There should be a community manager for TT to relay information and to answer questions for the Renegade community. Someone who doesn't get offended an who can take insults without

dishing them back out. To have EA support this patch, it is crucial that the TT team refrains from swearing at the community. It is of uttermost importance to have professional mannerism when undergoing something like this project.

Subject: Re: TT team should add this on 4.0 also
Posted by [IronWarrior](#) on Sat, 28 Jun 2008 15:05:07 GMT
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EvilWhiteDragon wrote on Fri, 27 June 2008 13:26Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..

Can you please place known cheaters names and IP's in the new scripts that will stop them using the new patch and thus telling them to fuck off?

Subject: Re: TT team should add this on 4.0 also
Posted by [trooprm02](#) on Sat, 28 Jun 2008 15:32:28 GMT
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Speedy059 wrote on Sat, 28 June 2008 03:55There should be a community manager for TT to relay information and to answer questions for the Renegade community. Someone who doesn't get offended and who can take insults without dishing them back out. To have EA support this patch, it is crucial that the TT team refrains from swearing at the community. It is of uttermost importance to have professional mannerism when undergoing something like this project.

Agreed, this has to be a more "professional" thing that everything else that the community (namely TT developers) have worked on in the past. For our sake, to get EA to accept it.

Subject: Re: TT team should add this on 4.0 also
Posted by [Goztow](#) on Sat, 28 Jun 2008 16:39:47 GMT
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Troop telling people they need to look professional? :-S

Subject: Re: TT team should add this on 4.0 also
Posted by [HeavyX101- Left](#) on Sat, 28 Jun 2008 17:23:48 GMT
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IronWarrior wrote on Sat, 28 June 2008 11:05EvilWhiteDragon wrote on Fri, 27 June 2008 13:26Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..

Can you please place known cheaters names and IP's in the new scripts that will stop them using

the new patch and thus telling them to fuck off?

Maybe give them a last chance so when they would hack after the patch is released, then they could be added there. But it should be a fair ban cuz i got banned once for using the ultimate weapon that comes with hot wire on the Crazy CTF server, that is just not fair. But atleast they unbanned me now

Subject: Re: TT team should add this on 4.0 also

Posted by [_SSnipe_](#) on Sat, 28 Jun 2008 17:46:42 GMT

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you should make it so when someone gets banned for lets say *cheat name removed*it bans them from xwis completely

Subject: Re: TT team should add this on 4.0 also

Posted by [Goztow](#) on Sat, 28 Jun 2008 19:43:19 GMT

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SSnipe wrote on Sat, 28 June 2008 19:46you should make it so when someone gets banned for lets say *cheat name removed*it bans them from xwis completely
That's not up to us, that's up to strike-team. They have a very strict policy about cheaters on RA2 and such but don't at all for renegade .

Subject: Re: TT team should add this on 4.0 also

Posted by [a000clown](#) on Sat, 28 Jun 2008 20:07:33 GMT

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IronWarrior wrote on Sat, 28 June 2008 11:05EvilWhiteDragon wrote on Fri, 27 June 2008 13:26Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..

Can you please place known cheaters names and IP's in the new scripts that will stop them using the new patch and thus telling them to fuck off?

lol, it's too bad everyone direct connects these days and many have dynamic ip's

Goztow wrote on Sat, 28 June 2008 15:43SSnipe wrote on Sat, 28 June 2008 19:46you should make it so when someone gets banned for lets say *cheat name removed*it bans them from xwis completely

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Westwood, EA and Strike-team have all abandoned us Renegade players from my point of view.

Subject: Re: TT team should add this on 4.0 also

Posted by [EvilWhiteDragon](#) on Sun, 29 Jun 2008 07:56:15 GMT

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Clown wrote on Sat, 28 June 2008 22:07IronWarrior wrote on Sat, 28 June 2008 11:05EvilWhiteDragon wrote on Fri, 27 June 2008 13:26Scrin, Fucking CHEATER, please don't bother JW with useless stuff which you need for your cheats..

Can you please place known cheaters names and IP's in the new scripts that will stop them using the new patch and thus telling them to fuck off?

lol, it's too bad everyone direct connects these days and many have dynamic ip's

Well, we would've probably removed it, if Yrr didn't insisted on leaving it in....

Quote:

Goztow wrote on Sat, 28 June 2008 15:43SSnipe wrote on Sat, 28 June 2008 19:46you should make it so when someone gets banned for lets say *cheat name removed*it bans them from xwis completely

That's not up to us, that's up to strike-team. They have a very strict policy about cheaters on RA2 and such but don't at all for renegade .

Westwood, EA and Strike-team have all abandoned us Renegade players from my point of view. At least Serialbanning is possible and will be implemented on the server by default.

Subject: Re: TT team should add this on 4.0 also

Posted by [a000clown](#) on Sun, 29 Jun 2008 08:33:25 GMT

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Sorry I think I missed something, what were you referring to being removed?

Subject: Re: TT team should add this on 4.0 also

Posted by [EvilWhiteDragon](#) on Sun, 29 Jun 2008 15:01:04 GMT

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Well, we were (at some point) thinking about removing Direct connect. But that will probably not happen.

Subject: Re: TT team should add this on 4.0 also

Posted by [Caveman](#) on Sun, 29 Jun 2008 16:20:33 GMT

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EvilWhiteDragon wrote on Sun, 29 June 2008 16:01Well, we were (at some point) thinking about removing Direct connect. But that will probably not happen.

I happen to like using RenIP on my own server thank you very much.
