Subject: Scripts
Posted by Hades on Fri, 13 Jun 2008 11:12:58 GMT
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Hey i really hate asking you guys these questions,

But in Level Edit how do i use the scripts TDA, JFW etc , what script version are they thanks

Subject: Re: Scripts
Posted by nopol10 on Fri, 13 Jun 2008 11:58:51 GMT
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If you are talking about applying them, you do so under the scripts tab. To access the scripts in the first place, put them (scripts.dll, bhs.dll etc) in a folder named Scripts in your LE Mod folder OR if you are using Jonwil's LE, just put them in data.