
Subject: Eternal Silence 3.0?

Posted by [IronWarrior](#) on Fri, 06 Jun 2008 21:07:22 GMT

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Anyone have this game, it is a mod for HL2, which I found few days ago, the new version was released today, it's pretty cool, it's like C&C in a way.

There are two teams, with a battle group of ships, you control a battleship and your goal is to kill the support ships of the enemys battleships, then you can invade their ship and take over their systems in a first person shooter way.

Lots of chars, weapons and ships to choose from, it's great fun.

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Subject: Re: Eternal Silence 3.0?

Posted by [mr£Ä\\$Ä-z](#) on Fri, 06 Jun 2008 21:41:57 GMT

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Looks cool but its not my style Have fun at playing it

Subject: Re: Eternal Silence 3.0?

Posted by [Ryu](#) on Sat, 07 Jun 2008 19:22:10 GMT

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Looks great!

Lately I've been downloading lots of mods for Half-Life and Half-Life 2, And this looks like the best one yet.

I'm still waiting for Black Mesa Source to be released though, it's like Reborn, 2003. >.>

Subject: Re: Eternal Silence 3.0?

Posted by [IronWarrior](#) on Sat, 07 Jun 2008 20:19:10 GMT

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Yeah, it's pretty cool when you get the hang of it, raiding battleships is awesome, lots of

teamwork, nothing like rushing into the hanger in a ship and just drop out of it, blazing away with your weapons.

I'm thinking of buying a joystick just for the game.

Subject: Re: Eternal Silence 3.0?
Posted by [ghoster](#) on Sat, 07 Jun 2008 20:53:15 GMT
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i LOVE half life 2 thank u for posting this

Subject: Re: Eternal Silence 3.0?
Posted by [Ryu](#) on Sat, 07 Jun 2008 22:19:36 GMT
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IronWarrior wrote on Sat, 07 June 2008 21:19Ryu wrote on Sat, 07 June 2008 14:22Looks great!
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I love the handling on the Spaceships, It's not awkward as fuck and you don't need much macro skill.

Visually looking, it's sexy, Great FPS and all.

And yeah, raiding ships is great, 10v10 in a small corridor, lol.

Subject: Re: Eternal Silence 3.0?
Posted by [IronWarrior](#) on Sat, 07 Jun 2008 22:49:50 GMT
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Here is a screen shot of us holding the enemys shields room, was awesome.

I spent most of the battle, flying along the edges as a interceptor or bomber and doing attack runs on the converttes and killing enemy player ships, getting the hang of it now.

I think the shooting feels abit weird, doesn't feel like right, I agree, you really get the feel that you are in a enemy held ship when you rush through the hanger and run around rooms killing and avoiding the enemy players.

Subject: Re: Eternal Silence 3.0?
Posted by [Ryu](#) on Sun, 08 Jun 2008 03:41:40 GMT
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It was funny before, I went a hacker, set up my tripod, camped a small area and capped like 10 kills LOL.

Idiots kept running and shooting at the tripod ROFL.

But then it crashed and me was sad.

Subject: Re: Eternal Silence 3.0?
Posted by [IronWarrior](#) on Sun, 08 Jun 2008 04:28:39 GMT
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I had it crash too in some really gay spots, I was sad as well.
