Subject: Tip for inside the Temple of NOD Posted by Anonymous on Wed, 06 Mar 2002 15:50:00 GMT

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You know the lab where there are a lot of templars and there is a revolving door to get into the lab...Well here is a little tip that saved me a lot of health and ammo. Go through the revolving door, run forward a bit until the templars start shoot at you. Then run back into the revolving door and wait on the other side (outside the lab). The templars will follow you and each one will go through the revolving door. Once they go through the revolving door, blast away. They will not know what hit them. After one Templar goes through and you kill him, the next one will go through the revolving door. Kill him, and then the next Templar will go through...etc. If no more templars follow you but you can still see them (green dots on the radar) on the rader then go through the revolving door and get them to shoot at you and then go back through the revolving door and wait for them to go through the revolving door.... It takes patients but in the long run you won't lose health and you can conserve a lot of ammo instead of running in and blasting.....Templars are pretty dumb if you catch them off guard as I did in the above method.

Subject: Tip for inside the Temple of NOD Posted by Anonymous on Wed, 06 Mar 2002 17:09:00 GMT View Forum Message <> Reply to Message

I did the same trick. =) One word of caution stand on theother side of the little wall in front of the revolving door. Sometimes you get an aggressive one who starts shooting the door, if you are standing right there you will take the splatter damage. I found that one out the hard way. Otherwise it's a sound idea.

Subject: Tip for inside the Temple of NOD Posted by Anonymous on Wed, 06 Mar 2002 17:36:00 GMT View Forum Message <> Reply to Message

it is a good idea and i tried it(before reading it here) the problem is that sometimes the door gets stucka templar will go part way into the door and stop then the door will get stuck shut and the only way i found to get around it was to reload the mission and try again. this happened many times until finally i just killed a couple this way then ran in with guns blazing