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Subject: What happened to RP2 version 1.1?  
Posted by [Muad Dib15](#) on Sat, 31 May 2008 00:03:24 GMT  
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Seriously. I've wanted to download it for a while, but I can't find it anywhere.

EDIT: changed title.

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Subject: Re: What happened to RP21.1?  
Posted by [danpaul88](#) on Sat, 31 May 2008 00:09:09 GMT  
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They probably want to finish RP2 before they start on RP21 tbh...

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Subject: Re: What happened to RP21.1?  
Posted by [u6795](#) on Sat, 31 May 2008 00:14:10 GMT  
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Muad Dib15 wrote on Fri, 30 May 2008 20:03: Seriously. I've wanted to download it for a while, but I can't find it anywhere.  
Whoops, I guess they are down. Nevermind then.

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Subject: Re: What happened to RP2 version 1.1?  
Posted by [SlikRik](#) on Sat, 31 May 2008 03:02:38 GMT  
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The official answer is this:

A specific portion of the latest release (Rp2 Release Candidate 1.1, aka Rp2 RC1.1) was not quite ready to be released, therefore, until the issue is resolved, we've pulled the latest release.

Should be back sometime soon.

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Subject: Re: What happened to RP2 version 1.1?  
Posted by [HeavyX101- Left](#) on Sat, 31 May 2008 03:14:56 GMT  
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Nope, the official answer is: Plecos!

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Subject: Re: What happened to RP2 version 1.1?

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Posted by [Muad Dib15](#) on Sat, 31 May 2008 04:03:07 GMT

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Ah. Thanks.

gtfo my topic heavy.

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Subject: Re: What happened to RP2 version 1.1?

Posted by [Canadacdn](#) on Sat, 31 May 2008 05:51:17 GMT

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HeavyX101 wrote on Fri, 30 May 2008 22:14Nope, the official answer is: Plecos!

The official answer is stupid scripting drama.

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Subject: Re: What happened to RP2 version 1.1?

Posted by [Veyrdite](#) on Sat, 31 May 2008 10:03:40 GMT

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It seems I am the only member who knows other than the RP2 team.

All I can say is that it will hopefully be resolved in a little while.

Plecos had nothing to do with it!

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Subject: Re: What happened to RP2 version 1.1?

Posted by [nopol10](#) on Sat, 31 May 2008 10:50:05 GMT

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Dthdealer wrote on Sat, 31 May 2008 18:03It seems I am the only member who knows other than the RP2 team.

All I can say is that it will hopefully be resolved in a little while.

Plecos had nothing to do with it!

Don't get cocky

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Subject: Re: What happened to RP2 version 1.1?

Posted by [Goztow](#) on Sat, 31 May 2008 16:16:47 GMT

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Stop the spam plz, Heavyx and others.

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Subject: Re: What happened to RP2 version 1.1?  
Posted by [Vancer2](#) on Sat, 31 May 2008 20:02:43 GMT  
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well i want it because uhh canandacnc promised my revolver skin hurry up >:D

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Subject: Re: What happened to RP2 version 1.1?  
Posted by [jonwil](#) on Sun, 01 Jun 2008 03:30:51 GMT  
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As chief coder of the scripts.dll, I will post the real story.

What basically happened was that the RP2 release candidates were distributing a modified scripts.dll without distributing the source code (which is a license violation). I brought it to the attention of Jerad Grey (who wrote the scripts) and he said that he didnt have the source code to the version that RP2 shipped anymore.

So basically its been taken down until the RP2 guys can build a release thats using a scripts.dll where Jerad has releasable source code.

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Subject: Re: What happened to RP2 version 1.1?  
Posted by [\\_SSnipe\\_](#) on Sun, 01 Jun 2008 06:44:24 GMT  
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jonwil wrote on Sat, 31 May 2008 20:30As chief coder of the scripts.dll, I will post the real story.

What basically happened was that the RP2 release candidates were distributing a modified scripts.dll without distributing the source code (which is a license violation). I brought it to the attention of Jerad Grey (who wrote the scripts) and he said that he didnt have the source code to the version that RP2 shipped anymore.

So basically its been taken down until the RP2 guys can build a release thats using a scripts.dll where Jerad has releasable source code.

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Subject: Re: What happened to RP2 version 1.1?  
Posted by [GEORGE ZIMMER](#) on Mon, 02 Jun 2008 01:27:10 GMT  
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Oh well, more time for awesome stuff to be put in, and any bugs that were noticed during when it was up can be fixed.

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