
Subject: Anyone know this?

Posted by [Spyder](#) on Tue, 27 May 2008 19:45:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ok people, I just reinstalled renegade, cause I want to restart a bit... Not gonna play it full-time again, but just gonna use it for some modding purposes. I seem to have a problem with the menu huds. I'm starting by modding the vehicle/infantry/misc icons, but there is one small problem...there seems to be a yellow gradient overlay on the icons, which I can't find the texture of. Does someone know the name of this texture?

Subject: Re: Anyone know this?

Posted by [mr£ÄŞÄ-z](#) on Tue, 27 May 2008 19:46:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

isnt it pog_****.dds ? just search in always dat with xcc mixer

EDIT Whoops Pog is something Diffrent

Subject: Re: Anyone know this?

Posted by [Spyder](#) on Tue, 27 May 2008 19:47:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

Nope, not the one...

I mean this:

Click to enlarge

Subject: Re: Anyone know this?

Posted by [mr£ÄŞÄ-z](#) on Tue, 27 May 2008 19:51:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

I dont know what icons you really want post a Screenshot (ingame)

Subject: Re: Anyone know this?

Posted by [mr£ÄŞÄ-z](#) on Tue, 27 May 2008 19:54:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

EDIT Now i know hwat you mean but i dont know how to change it:(

Subject: Re: Anyone know this?
Posted by [Spyder](#) on Tue, 27 May 2008 19:55:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

Not the numbers...The fading yellow part.

Subject: Re: Anyone know this?
Posted by [_SSnipe_](#) on Tue, 27 May 2008 20:44:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

TCUSniper wrote on Tue, 27 May 2008 12:55: Not the numbers...The fading yellow part. i know what part hes talking about..but sorry i dont know ether id whould just get everything thats small and looks yellow like that in always,at and turn all of them blue and see if it turns blue and find it from there

Subject: Re: Anyone know this?
Posted by [rutk](#) on Tue, 27 May 2008 21:58:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

may be its hardcoded in the game source code.

Subject: Re: Anyone know this?
Posted by [Stefan](#) on Wed, 28 May 2008 09:47:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

i think this is done in Hud.ini

Subject: Re: Anyone know this?
Posted by [Spyder](#) on Wed, 28 May 2008 14:52:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Where can I find hud.ini? I see everyone talking about it, but i'm unable to find it in either always.dat/always.dbs/always2.dat/Data folder/whatever...

Subject: Re: Anyone know this?
Posted by [Veyrdite](#) on Thu, 29 May 2008 10:16:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

I thought it was all in the bitmaps, guess not.

Subject: Re: Anyone know this?
Posted by [Spyder](#) on Thu, 29 May 2008 12:06:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Found it and changed it, indeed it was in the hud.ini
