Subject: (C++) On Killed Create Object Help
Posted by mrÃ£Ã§Ä·z on Sun, 25 May 2008 13:19:20 GMT
View Forum Message <> Reply to Message

OK i created a code on Killed $ Created. When i attach the script to a object (LE) then its creating the Object. But when it dies it doesnt create te object on (Killed)

Please Help me!

Subject: Re: (C++) On Killed Create Object Help
Posted by reborn on Sun, 25 May 2008 14:00:58 GMT
View Forum Message <> Reply to Message

Are you attaching the script to the object on the ::Killed event, or are you creating the object inside it's ::Killed event?

Show us what you're doing

Subject: Re: (C++) On Killed Create Object Help
Posted by mrÃ£Ã§Ä·z on Sun, 25 May 2008 15:53:50 GMT
View Forum Message <> Reply to Message

I attached the Script to a Object i used

::Created

and

::Killed

I think i need to create a "event" give me a try