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Subject: multiplayer help!

Posted by [Anonymous](#) on Tue, 05 Mar 2002 20:10:00 GMT

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Ok when i try and host it goes on 2 that screen when i try and change the amount of player it says u can change the ammount of players u want by goin 2 the my information screen wheres that?

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Subject: multiplayer help!

Posted by [Anonymous](#) on Tue, 05 Mar 2002 22:05:00 GMT

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if you'll look on the left side of your screen there's a line going up and down. move your pointer to that line and a menu box opens up that has player info as well as other options in it. hope this helps..

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Subject: multiplayer help!

Posted by [Anonymous](#) on Wed, 06 Mar 2002 03:13:00 GMT

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ya well huh i was stuck there 2!!!

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Subject: multiplayer help!

Posted by [Anonymous](#) on Wed, 06 Mar 2002 03:52:00 GMT

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quote:Originally posted by Getaway:im on where u need to set an intro cocnao becon in font of the temple of nod i think it is and i have no iron cannon becon please help!You get an ion cannon beacon from infront of the temple

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Subject: multiplayer help!

Posted by [Anonymous](#) on Wed, 06 Mar 2002 06:13:00 GMT

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you don't actually place the beacon, just kill the stealths and drive or walk toward the temple and you will pick up the "prizes" then it will cut to end scene

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Subject: multiplayer help!

Posted by [Anonymous](#) on Wed, 06 Mar 2002 12:20:00 GMT

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im on where u need to set an intro cocnao becon in font of the temple of nod i think it is and i have no iron cannon becon please help!

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Subject: multiplayer help!

Posted by [Anonymous](#) on Fri, 08 Mar 2002 00:35:00 GMT

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To get an Ion Cannon Beacon, you actually need to destroy all other Nod structures first. Clear out the level, destroy all enemy buildings, complete all the objectives, and then a Beacon will be airdropped for you right outside the Temple of Nod. Just walk back to the Temple when you're done, pick up the beacon, and the mission ends.

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