Subject: NOD Soldier in Second Story Building
Posted by Anonymous on Mon, 04 Mar 2002 16:25:00 GMT
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I have knocked him down to one bar for life and he backs into the room where you can't get him by any means. I can't finish the Cathederal level with him there. Anyone else have this problem.

Subject: NOD Soldier in Second Story Building
Posted by Anonymous on Mon, 04 Mar 2002 18:19:00 GMT
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Here's a trick for snipers in the map that's with the demo. Get on top of that big hill, and set up shop right at the edge of the hill, on the side with the spiral path. Then if anyone sneaks up on you (like people will often do to snipers), jump backwards off the hill then press forward real quick to land on the pathway. You'll get out of harms way, and not take much damage.

Subject: NOD Soldier in Second Story Building
Posted by Anonymous on Mon, 04 Mar 2002 19:21:00 GMT
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headshot snipes freeze336 before he can jump back

Subject: NOD Soldier in Second Story Building
Posted by Anonymous on Tue, 05 Mar 2002 10:29:00 GMT
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Guess you tried the grenade Launcher? That is if you have it yetCheers

Subject: NOD Soldier in Second Story Building
Posted by Anonymous on Tue, 05 Mar 2002 16:54:00 GMT
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Same problem here. That's Mendoza. I'm going to try to wax him tonight now that I have some new ideas.

Subject: NOD Soldier in Second Story Building
Posted by Anonymous on Wed, 06 Mar 2002 03:25:00 GMT
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FYI: Mendoza cannot be killed until later in the game when you have a proper showdown with

him.