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Subject: Oh look, the retard don't know how to play.  
Posted by [sadukar09](#) on Thu, 08 May 2008 19:30:08 GMT  
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blackhole wrote on Thu, 08 May 2008 13:45I think this topic has come to an end. One advice though, Sadukar: if a server had a vehicle limit of 7 and all get a vehicle and put remotes on it to blow it if stolen, then there would be almost no mines left to mine the base.

stupid fucking retarded kid.  
how old are you, putting mines on your vehicles???

HAHAHAHAHAH

thats the dumbest things said in 2008, you deserv an award for being to stupidest kid o the planet.  
Man you're dumb

i guess being 9 and getting raped by your gay brother isn't helping your intelligence.

pwnt

Yea ok, I doubt 7x2 will take up the 60 mine limit.  
It's funny how newfags come here thinking they are so pr0.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [cheesesoda](#) on Thu, 08 May 2008 19:31:27 GMT  
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Oh, give it a rest. The lot of us know that he's an idiot. Was this topic really necessary?

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [sadukar09](#) on Thu, 08 May 2008 19:32:49 GMT  
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Yes.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Goztow](#) on Thu, 08 May 2008 19:46:02 GMT  
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Standard mine limit at ren is 30, Sadukar. Did he PM u that, though? That's pretty stupid :-S.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [R315r4z0r](#) on Thu, 08 May 2008 19:48:03 GMT  
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I thought it was 30 mines?

30 Remotes and 30 Proxy. I realize that adds up to 60, but why would you put proxy mines on it to prevent it from being stolen?

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [nikki6ixx](#) on Thu, 08 May 2008 19:48:43 GMT  
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If he was playing NS, the Proximity, and remote mine limits are separate. So feel free to throw a remote or four on your equipment.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Goztow](#) on Thu, 08 May 2008 19:53:46 GMT  
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Prolly depends on the server. In standard renegade server settings, the remotes and mines are together in the same mine limit. If you, for exemple, put 10 remotes then there's only 20 mines left. But NS might have seperated them, which makes sence in such a big server with that many players .

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [R315r4z0r](#) on Thu, 08 May 2008 19:54:38 GMT  
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R315r4z0r wrote on Thu, 08 May 2008 15:4830 Remotes and 30 Proxy. I realize that adds up to 60, but why would you put proxy mines on it to prevent it from being stolen?

And I wanted to reply to that locked topic.

I can't know... that's not good... can cause brain cancer

Edit: I used to play on a server that didn't use any "modern" Renegade server mod. It was basically the vanilla renegade with a custom command bot that was essentially used only for things like showing rankings and such. I remember there where two different limits for Remote and Proxy on that server. In fact that was the server were I learned there was a difference in mines.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [sadukar09](#) on Thu, 08 May 2008 20:16:41 GMT  
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R315r4z0r wrote on Thu, 08 May 2008 14:48I thought it was 30 mines?

30 Remotes and 30 Proxy. I realize that adds up to 60, but why would you put proxy mines on it to prevent it from being stolen?  
Remotes my man, they are your friend.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Lone0001](#) on Thu, 08 May 2008 20:22:59 GMT  
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Anyone who loses a tank so often they need to put mines on it aren't that good.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Carrierll](#) on Thu, 08 May 2008 20:31:54 GMT  
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Anyone else spot the irony of this thread's title?

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [nikki6ixx](#) on Thu, 08 May 2008 20:52:07 GMT  
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Guys, he's back in n00bstories having fun, so just drop it already.

Sheesh.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [IronWarrior](#) on Thu, 08 May 2008 21:02:33 GMT  
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{SB}Lone0001 wrote on Thu, 08 May 2008 15:22Anyone who loses a tank so often they need to put mines on it aren't that good.

Anyone who gets out his vehicle in the field needs to fuck off out the server and die.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Lone0001](#) on Thu, 08 May 2008 21:17:34 GMT  
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Well that too.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Spoony](#) on Fri, 09 May 2008 06:54:00 GMT  
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for default renegade, the combined limit for proxies and remotes is 30 between them. timed c4 are unlimited.

so blackhole was much closer to the mark than you were, sadukar... if there are 7 vehicles, let's say a mix of APCs a med tanks which would require 3 remotes each to be sure of destroying if they were stolen, that's about 25 or so.

he was much closer than you were.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [sadukar09](#) on Fri, 09 May 2008 11:20:32 GMT  
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Spoony wrote on Fri, 09 May 2008 01:54for default renegade, the combined limit for proxies and remotes is 30 between them. timed c4 are unlimited.

so blackhole was much closer to the mark than you were, sadukar... if there are 7 vehicles, let's say a mix of APCs a med tanks which would require 3 remotes each to be sure of destroying if they were stolen, that's about 25 or so.

he was much closer than you were.

Too bad not as many people want to play vanilla Renegade. Most plays on server with changes.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Herr Surth](#) on Fri, 09 May 2008 13:02:56 GMT  
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and most of those servers happen to be really, really gay.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [SSADMVR](#) on Fri, 09 May 2008 14:53:55 GMT  
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IronWarrior wrote on Thu, 08 May 2008 16:02{SB}Lone0001 wrote on Thu, 08 May 2008 15:22Anyone who loses a tank so often they need to put mines on it aren't that good.

Anyone who gets out his vehicle in the field needs to fuck off out the server and die. If you get out and in quick enough whilst repping up there's very little chance your vehicle will get stolen.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Ethenal](#) on Fri, 09 May 2008 15:19:52 GMT  
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SSADMVR wrote on Fri, 09 May 2008 09:53IronWarrior wrote on Thu, 08 May 2008 16:02{SB}Lone0001 wrote on Thu, 08 May 2008 15:22Anyone who loses a tank so often they need to put mines on it aren't that good.

Anyone who gets out his vehicle in the field needs to fuck off out the server and die. If you get out and in quick enough whilst repping up there's very little chance your vehicle will get stolen.

Yeah, that's what I usually do in the field. It's funny how many SBH you end up running over while doing that.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [Ma1kel](#) on Fri, 09 May 2008 16:20:24 GMT  
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kill yourself

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [GEORGE ZIMMER](#) on Fri, 09 May 2008 18:20:27 GMT  
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While it's true remotes and proxies are under the same limit in vanilla Renegade, I don't see him mentioning anywhere in that post that it was directed at him failing at "vanilla Renegade".

If there IS a separate mine limit, I'd actually probably have a few mines on my vehicle, get out of it, wait for someone to take it, BOOM. Free points.

Unless it's a marathon server. In which case, you're screwed.

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Subject: Re: Oh look, the retard don't know how to play.  
Posted by [R315r4z0r](#) on Sat, 10 May 2008 22:59:33 GMT

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sadukar09 wrote on Fri, 09 May 2008 07:20 Too bad not as many people want to play vanilla Renegade. Most plays on server with changes.  
No, that isn't true.

It is because all the servers with people on them use these changes.

And people don't play those servers because of the changes, they play because other people are on them. One server probably has a few officials who would go onto it and wait for other people to join. The only reason those other people join is because there is so little people playing Renegade that they join that server just because of the few official people playing it, regardless of what bot the server runs or the mine limit they set up.

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