
Subject: BrenBot Not Showing In Game.

Posted by [SbhSilent2](#) on Thu, 24 Apr 2008 19:14:55 GMT

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Ok I Got BrenBot Installed And Everything. And I Go On To My mIRC. And im able to type !help to see the commands and everything but when i go in to game. i see nothing. no msgs are showing, no announcements no anything. its not logging me in as admin or anything. i know i dont need renguard to play on a brenbot server. because i play on the Roleplay2 server and i can use brenbot there can anyone help me out???

Subject: Re: BrenBot Not Showing In Game.

Posted by [SbhSilent2](#) on Thu, 24 Apr 2008 19:38:32 GMT

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I Also Have A Pic Of It Saying Warning Cant connect to WOL OR GSA Gamplay_Settings or some stuff. but i have it set for wol what do i do???????

Subject: Re: BrenBot Not Showing In Game.

Posted by [Lone0001](#) on Thu, 24 Apr 2008 20:17:30 GMT

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Have you configured BrenBot to connect to your server?

Subject: Re: BrenBot Not Showing In Game.

Posted by [SbhSilent2](#) on Thu, 24 Apr 2008 20:19:19 GMT

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I Believe So. its saying WARNING: No WOL Or GSA Gameportfound in server.ini!

And when i head to C:\westwood\renegade\server and i go in to the .ini file it says

```
; GameType =  
;  
;  
; Set this to WOL for a Westwood Online dedicated server.  
; Set this to GameSpy for a GameSpy mode dedicated server.  
; Set this to LAN for a LAN mode dedicated server.  
;  
;
```

GameType = WOL

Subject: Re: BrenBot Not Showing In Game.
Posted by [Lone0001](#) on Thu, 24 Apr 2008 20:39:03 GMT
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Sorry to say but it isn't that easy the port needs to be configured:

Quote:

; Port =

;

; This is the UDP port that the Renegade Dedicated Server will use to
; communicate with game clients. This should normally be left at 0 and the
; Server will decide for itself what port to use. This should work with most
; firewalls and NAT connections but, if you need to manually set a port, you
; can do it here.

Port = 0

Make sure that is either set to a 4 digit number or just leave it as 0.

And same for GameSpyGamePort make sure it is either a 4 digit number(a different one) or leave it as 0.

Try the above and see if it works.

Subject: Re: BrenBot Not Showing In Game.
Posted by [SbhSilent2](#) on Thu, 24 Apr 2008 20:43:47 GMT
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W00t Ok Im Not Getting The Cannot Connect To Wol or GSA But Nothing Is Showing In-Game.
What about that?

Subject: Re: BrenBot Not Showing In Game.
Posted by [Goztow](#) on Thu, 24 Apr 2008 20:46:43 GMT
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Did u set the same port in brenbot.cfg ? Did u read the readme.txt for brenbot?

Subject: Re: BrenBot Not Showing In Game.
Posted by [Lone0001](#) on Thu, 24 Apr 2008 20:54:50 GMT

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Ah opps lol thanks Goztow forgot about that part.

Also make sure AllowRemoteAdmin is set to True.

And set RemoteAdminPassword to some password of choice and make sure RemoteAdminPort is set to a 4 digit number(again a different one) and not 0.

And finally make sure you set the above in BrenBot.cfg to the same you have in Server.ini(reading the readme would help greatly also).

Subject: Re: BrenBot Not Showing In Game.
Posted by [SbhSilent2](#) on Thu, 24 Apr 2008 21:01:29 GMT
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I Got BRenbot working now. And I Have Everything Done. Thank You For The Help. Just One Question How do i set my self as admin on my server.

Subject: Re: BrenBot Not Showing In Game.
Posted by [Lone0001](#) on Thu, 24 Apr 2008 21:08:55 GMT
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In moderators.cfg add your Renegade nick under [ADMINS] and I would strongly recommend reading the readme especially this part of it.

```
#####  
Using the authorisation system  
#####
```
