
Subject: The Executor

Posted by [JPNOD](#) on Wed, 23 Apr 2008 18:30:03 GMT

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I love how the "The Executor" (Super star destroyer) comes up in "The Empire Strikes Back". And then hearing the imperial march. It's just fantastic and immense.

Makes me wonder what a Star Wars game would be like with C&C Mode as in Renegade.

Subject: Re: The Executor

Posted by [The Executor](#) on Wed, 23 Apr 2008 19:10:43 GMT

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I know I love star wars, isent there a mod for renegade that makes it a galatic civil war type thing. Also why did you do that?

Subject: Re: The Executor

Posted by [Lone0001](#) on Wed, 23 Apr 2008 19:53:02 GMT

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JPNOD wrote on Wed, 23 April 2008 14:30Makes me wonder what a Star Wars game would be like with C&C Mode as in Renegade.

Star Wars: Battle Front 2 is a lot like Renegade in my opinion.

Subject: Re: The Executor

Posted by [Starbuzz](#) on Wed, 23 Apr 2008 22:37:04 GMT

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MSwindhoos I like that

Subject: Re: The Executor

Posted by [cmatt42](#) on Thu, 24 Apr 2008 00:22:02 GMT

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The Executor wrote on Wed, 23 April 2008 14:10I know I love star wars, isent there a mod for renegade that makes it a galatic civil war type thing. Also why did you do that? You mean something like the now defunct Renegade: A New Hope?

Subject: Re: The Executor

Posted by [The Executor](#) on Thu, 24 Apr 2008 15:34:35 GMT

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Oh man really? Yeah I was refering to that, hey can you post all of your models and weapons? I want them. @Starbuzz what did you say you liked?

Subject: Re: The Executor

Posted by [cnc95fan](#) on Thu, 24 Apr 2008 16:13:55 GMT

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cmatt42 wrote on Wed, 23 April 2008 19:22The Executor wrote on Wed, 23 April 2008 14:10I know I love star wars, isent there a mod for renegade that makes it a galatic civil war type thing. Also why did you do that?

You mean something like the now defunct Renegade: A New Hope?

It's back in action now.

{SB}Lone0001 wrote on Wed, 23 April 2008 20:53JPNOD wrote on Wed, 23 April 2008

14:30Makes me wonder what a Star Wars game would be like with C&C Mode as in Renegade.

Star Wars: Battle Front 2 is a lot like Renegade in my opinion.

Even the Level Editor works in the same way.

Subject: Re: The Executor

Posted by [The Executor](#) on Thu, 24 Apr 2008 16:24:32 GMT

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MOVE OUT THEY WAY. I am gonna run your ass over with my 11.9 km "Executor Class Star Destroyer" XD

Good god I love star wars...

Subject: Re: The Executor

Posted by [bisen11](#) on Thu, 24 Apr 2008 18:33:12 GMT

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Someone was making a star wars renegade mod but he said it was taking up too much of his time and stopped.

Subject: Re: The Executor

Posted by [cnc95fan](#) on Thu, 24 Apr 2008 18:48:40 GMT

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bisen11 wrote on Thu, 24 April 2008 13:33Someone was making a star wars renegade mod but

he said it was taking up too much of his time and stopped.
Um.. Yeah, we just pointed out that it was taken over and is back running again.

Subject: Re: The Executor
Posted by [The Executor](#) on Thu, 24 Apr 2008 19:34:11 GMT
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That is a good example why you read the entire thread before posting a comment/how too.

Subject: Re: The Executor
Posted by [BlueThen](#) on Thu, 24 Apr 2008 19:38:10 GMT
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cnc95fan wrote on Thu, 24 April 2008 11:13
Even the Level Editor works in the same way.
There's level editors for a lot of FPS games.

http://en.wikipedia.org/wiki/Level_editor

http://en.wikipedia.org/wiki/List_of_level_editors
(someone should add ren's editor to this one)

Subject: Re: The Executor
Posted by [cnc95fan](#) on Thu, 24 Apr 2008 21:14:46 GMT
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Originally Blue wrote on Thu, 24 April 2008 14:38cnc95fan wrote on Thu, 24 April 2008 11:13
Even the Level Editor works in the same way.
There's level editors for a lot of FPS games.

http://en.wikipedia.org/wiki/Level_editor

http://en.wikipedia.org/wiki/List_of_level_editors
(someone should add ren's editor to this one)
Uh.. yeah, I was saying its interface is very similar to the way Renegade's LE works..

Subject: Re: The Executor
Posted by [The Executor](#) on Fri, 25 Apr 2008 16:05:41 GMT
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I added LE to the list. XD
