Subject: Visible Driver in Vehicle

Posted by Poskov on Thu, 17 Apr 2008 20:40:42 GMT

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how do you make the driver visible in a vehicle?

Subject: Re: Visible Driver in Vehicle

Posted by The Executor on Fri, 18 Apr 2008 12:39:26 GMT

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A scrip, JFW_Visible_People_Vechicle or something like that. No, I don't know how it works.

Subject: Re: Visible Driver in Vehicle

Posted by Jerad2142 on Fri, 18 Apr 2008 13:27:46 GMT

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Ack this keeps coming up, give me one second, I will just take some pictures...

Okay then!

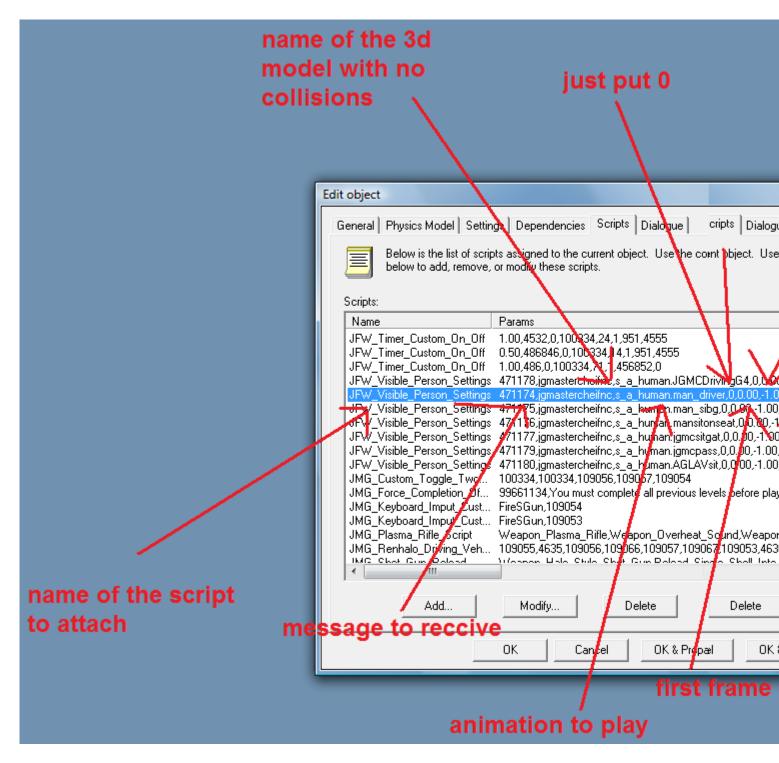
First on the vehicle place this script, the message must match both messages in the next to screen shots for it to work:

And then on the infantry, you must have one of these scripts attached for each vehicle that has a different custom that is sent (you would only use a different custom if you wanted the vehicle to have a different sit position):

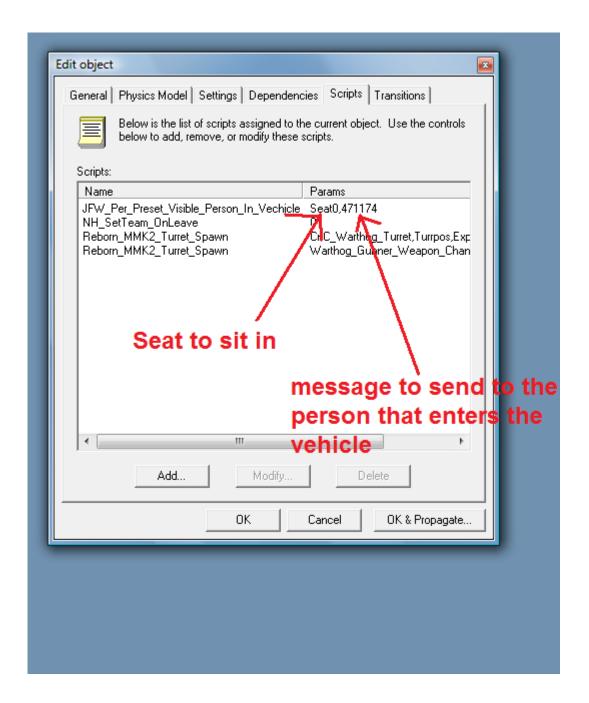
Hope that helps you guys and sorry about the image size, I always forget how high my resolution is until after I have finished editing them.

File Attachments

1) on infantry.png, downloaded 490 times



2) on the vehicle.png, downloaded 466 times



Subject: Re: Visible Driver in Vehicle

Posted by The Executor on Fri, 18 Apr 2008 16:10:46 GMT

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Thanks, great tutorial. Are you gonna put this up on renhelp or can I do it for you?

Subject: Re: Visible Driver in Vehicle

Posted by Jerad2142 on Fri, 18 Apr 2008 16:24:43 GMT

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MSwindows wrote on Fri, 18 April 2008 10:10Thanks, great tutorial. Are you gonna put this up on renhelp or can I do it for you?

I suppose I could, not all that detailed but I might as well.

Subject: Re: Visible Driver in Vehicle

Posted by cAmpa on Fri, 18 Apr 2008 16:28:54 GMT

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Works it? Ingame screen plx when done.

Subject: Re: Visible Driver in Vehicle

Posted by mrãçÄ-z on Fri, 18 Apr 2008 18:11:19 GMT

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cAmpa wrote on Fri, 18 April 2008 11:28Works it? Ingame screen plx when done.

never playerd APB?

Subject: Re: Visible Driver in Vehicle

Posted by cAmpa on Fri, 18 Apr 2008 20:47:33 GMT

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Quote:never playerd APB?

No, screen plx.

Subject: Re: Visible Driver in Vehicle

Posted by Reaver11 on Sat, 19 Apr 2008 19:12:22 GMT

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Which scripts version do you use in leveledit?

Subject: Re: Visible Driver in Vehicle

Posted by Poskov on Sat, 19 Apr 2008 21:24:00 GMT

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me? jonwil's 3.4.4

by the way, when you said "And then on the infantry, you must have one of these scripts attached for each vehicle that has a different custom that is sent (you would only use a different custom if you wanted the vehicle to have a different sit position", what did you mean by this?

Subject: Re: Visible Driver in Vehicle

Posted by Veyrdite on Sun, 20 Apr 2008 01:25:52 GMT

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Have you been editing LE? I don't remember so many tabs on the edit-object window I though it was posible just with the standard LE settings for the vehicle, or does that only make the character appear at the vehicles origin in the editing pose?

Subject: Re: Visible Driver in Vehicle

Posted by Poskov on Sun, 20 Apr 2008 13:46:41 GMT

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What is the animaton if a mutant is driving?

471174, MODELNAME, s c human.man driver, 0, 0, -1, 0

or

471174,MODELNAME,s c human.mut driver,0,0,-1,0

or is it something else?

Subject: Re: Visible Driver in Vehicle

Posted by Caveman on Sun, 20 Apr 2008 13:53:11 GMT

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cAmpa wrote on Fri, 18 April 2008 21:47Quote:never playerd APB?

No, screen plx.

What he said

Subject: Re: Visible Driver in Vehicle

Posted by _SSnipe_ on Sun, 20 Apr 2008 15:40:19 GMT

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is this for ren vechs? cause i don't think you would be able to see anyone....inside them...

Subject: Re: Visible Driver in Vehicle

Posted by DL60 on Sun, 20 Apr 2008 20:07:00 GMT

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Quote: Works it? Ingame screen plx when done.

It worx! I tested long time ago when I made scooter for ren but i didn't find a good sitting

Subject: Re: Visible Driver in Vehicle

Posted by Poskov on Sun, 20 Apr 2008 20:07:52 GMT

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File Attachments

1) apb.JPG, downloaded 398 times



Subject: Re: Visible Driver in Vehicle

Posted by mrãçÄ·z on Sun, 20 Apr 2008 20:17:51 GMT

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Soldier

Engee

File Attachments

1) 1.jpg, downloaded 394 times



2) 2.jpg, downloaded 384 times

